

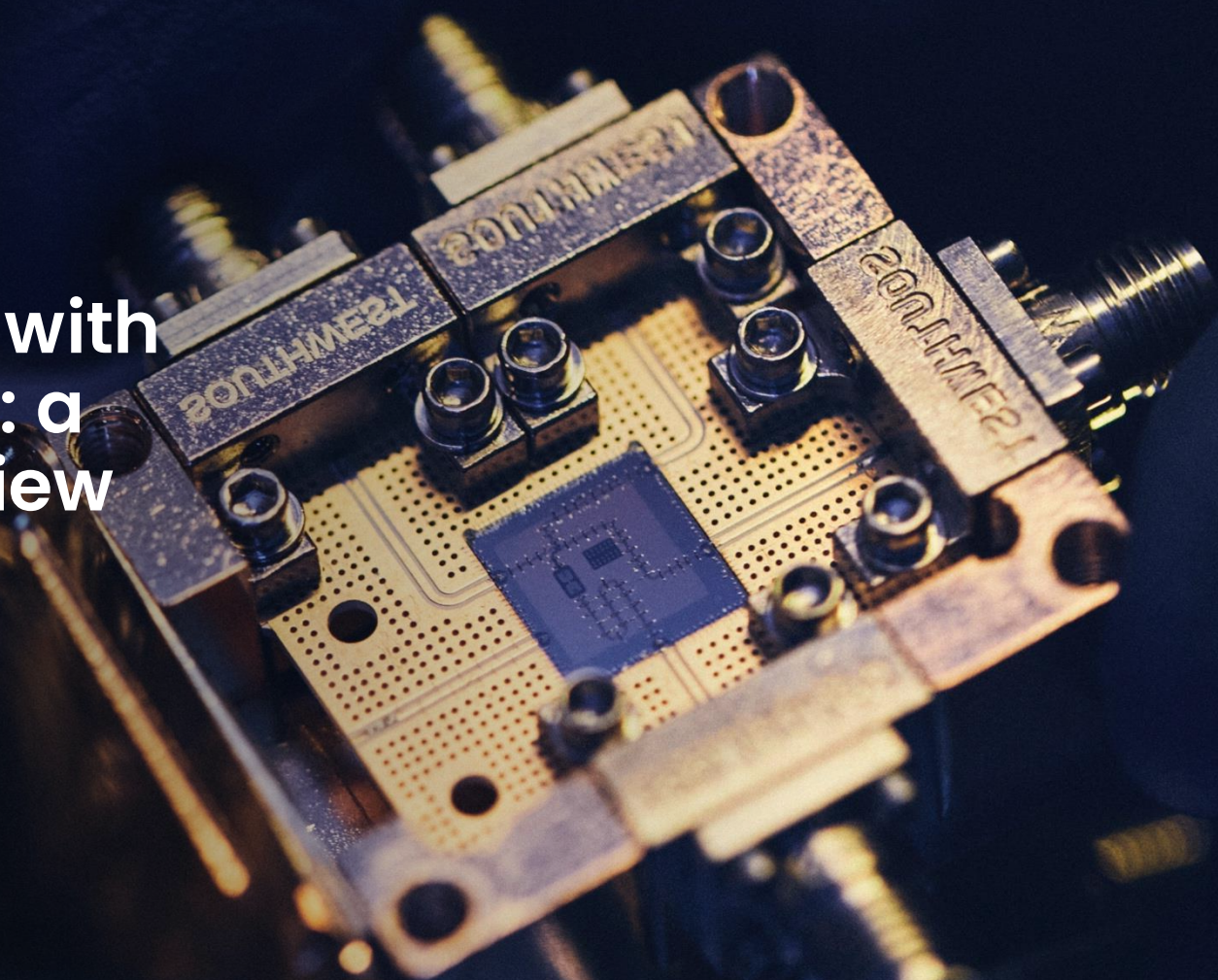


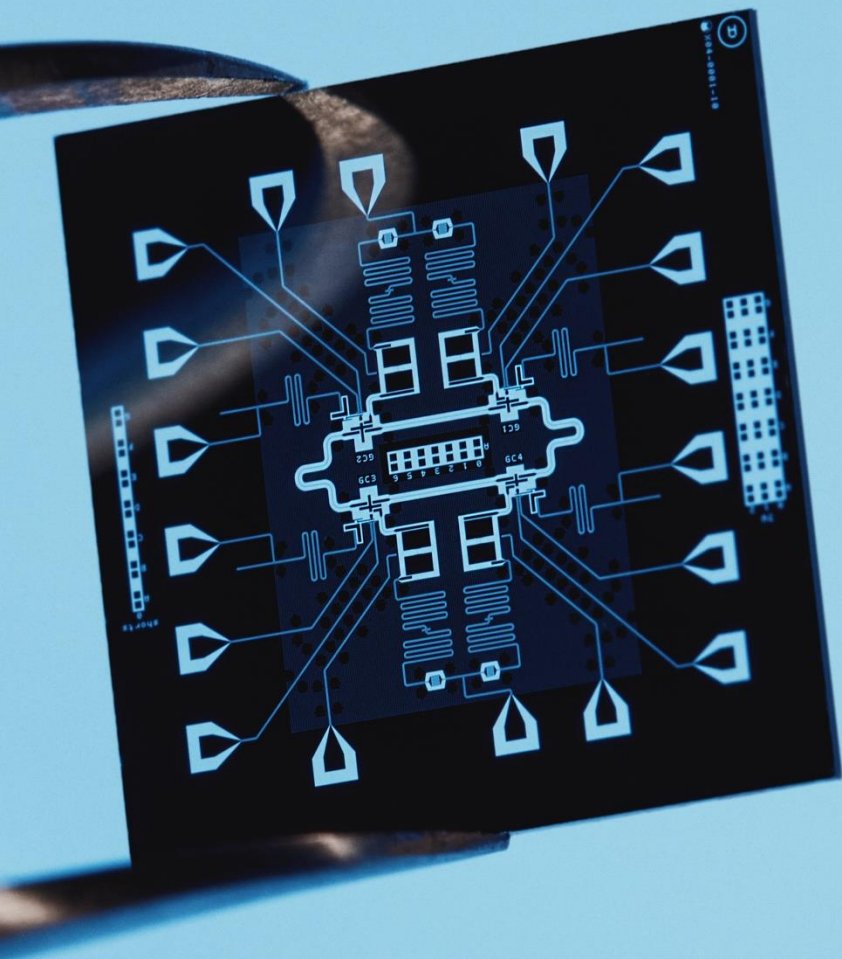
ALICE & BOB

# Quantum computing with dissipative cat qubits: a top-to-bottom overview

Ronan Gautier | Institut Quantique

March 13<sup>th</sup> 2024





**01**

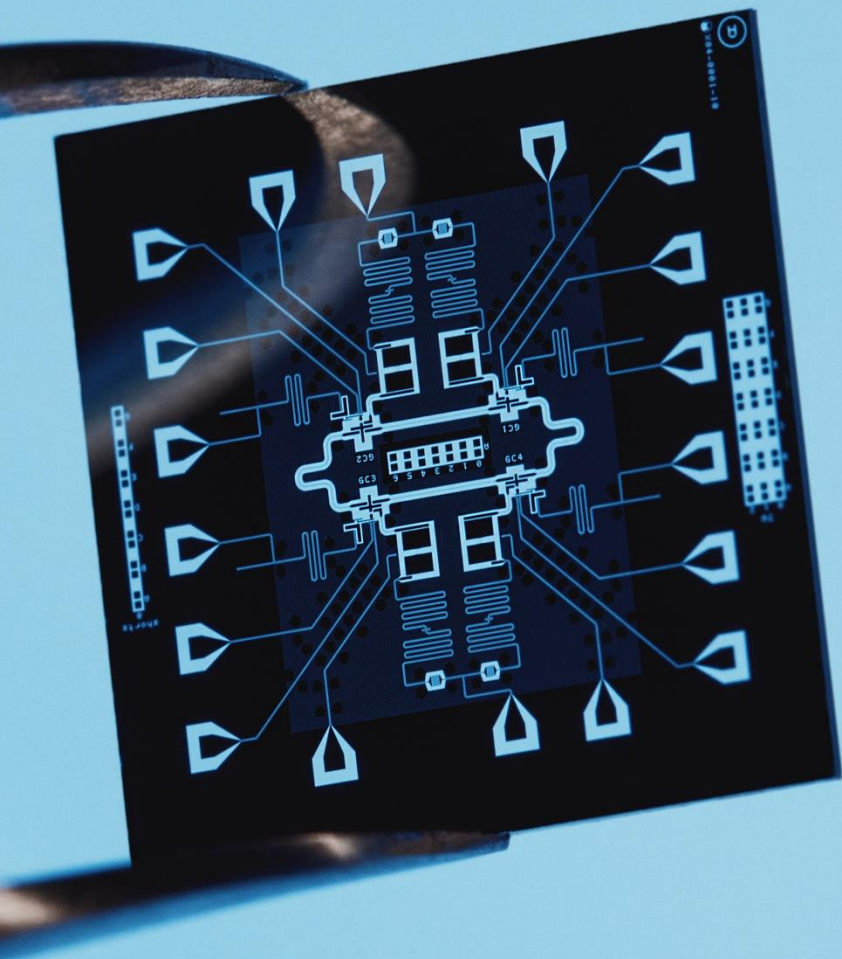
**Quantum error correction with biased noise qubits**

**02**

**Experimental progress towards operating cat qubits**

**03**

**Going below threshold**



**01**

**Quantum error correction with biased noise qubits**

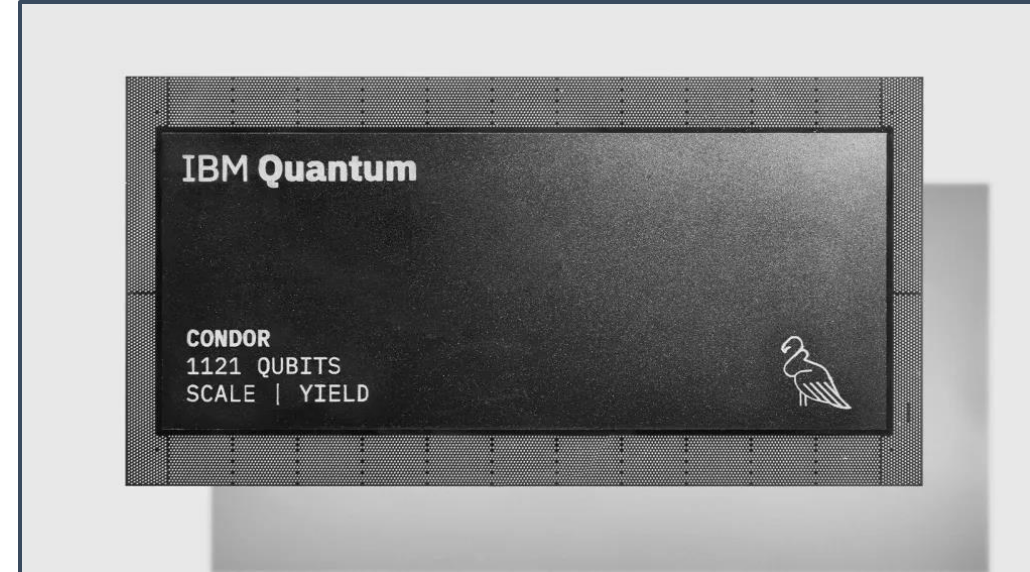
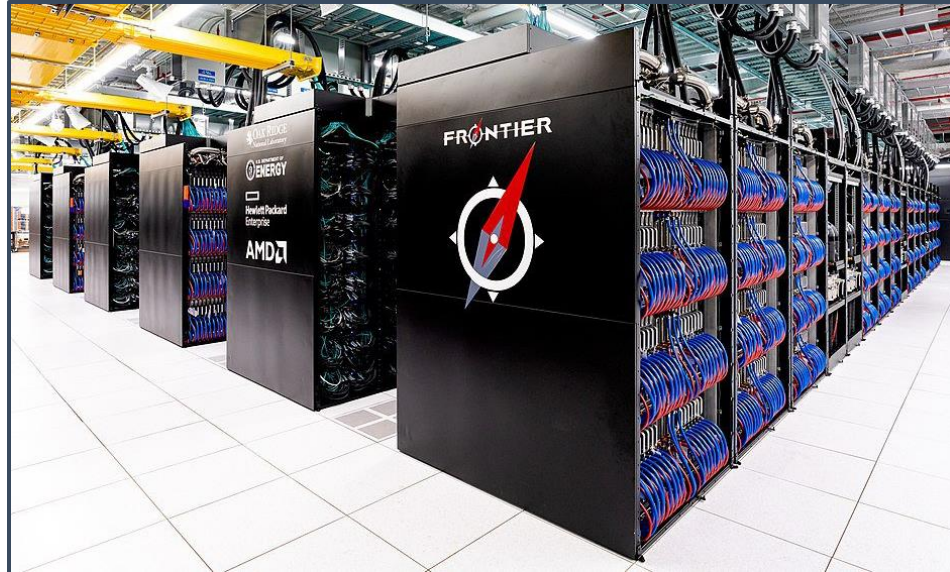
**02**

**Experimental progress towards operating cat qubits**

**03**

**Going below threshold**

# The state of quantum computing



1 Petabyte ( $10^{15}$ )	<b>Storage</b>	1000 qubits
1 ps	<b>Gate speed</b>	10 ns
$10^{-25}$	<b>Gate errors</b>	$10^{-3}$

Focus on problems with exponential speed-up  
Still, errors are too frequent  $\rightarrow$  need  $10^{-8}$



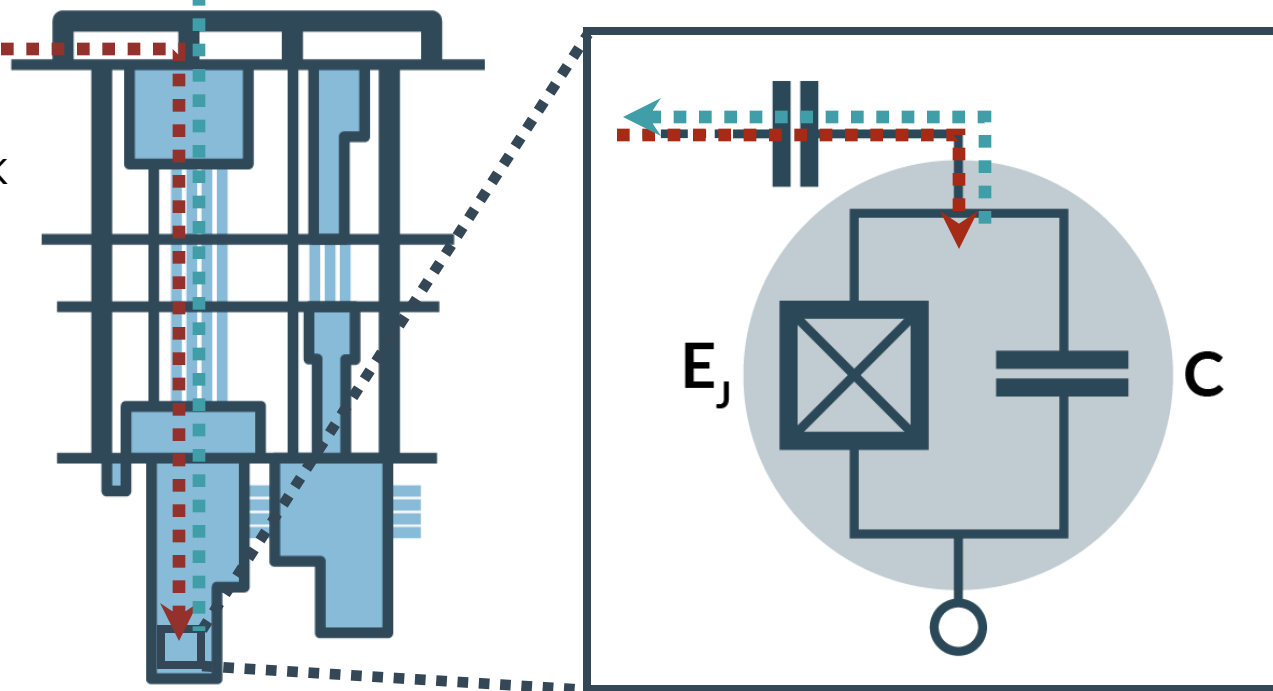
# A fundamental predicament

High controllability ↔ Long lifetime

Readout signal ←

Signal @ room temp. →

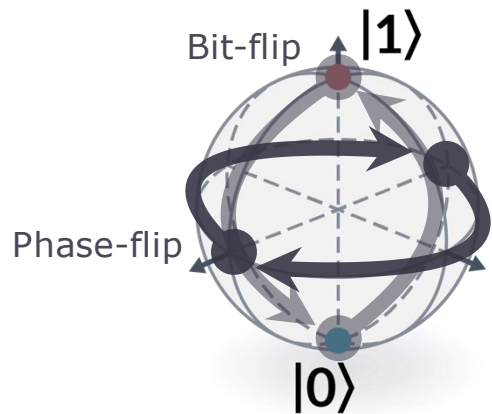
- Cooled down to  $\sim 20\text{mK}$
- Frequency filtered
- Amplified



Inevitable coupling to bath

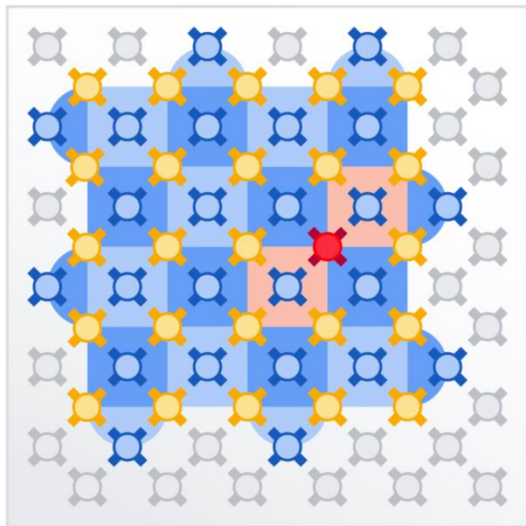


# Quantum error correction



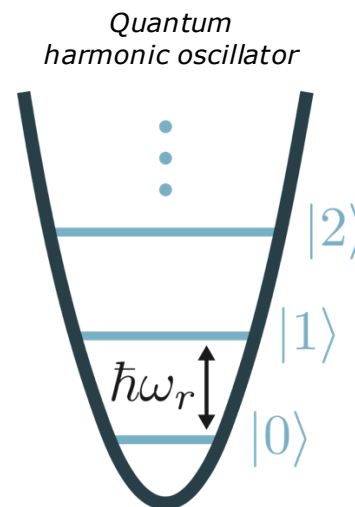
**Error discretization theorem**  
Correcting Pauli errors =  
Correcting arbitrary errors

## Discrete qubit codes



 Data qubit  Measure qubit  Data qubit with error

## Bosonic codes



Google Quantum AI, Nature 2022

# Practical discrete error correcting codes



$[[n, k, d]]$  with n: number of physical qubits  
k: number of logical qubits  
d: code distance

Physical constraints: 2D local codes

Bravyi Poulin Theral (BPT) bound:  $kd^2 = \mathcal{O}(n)$

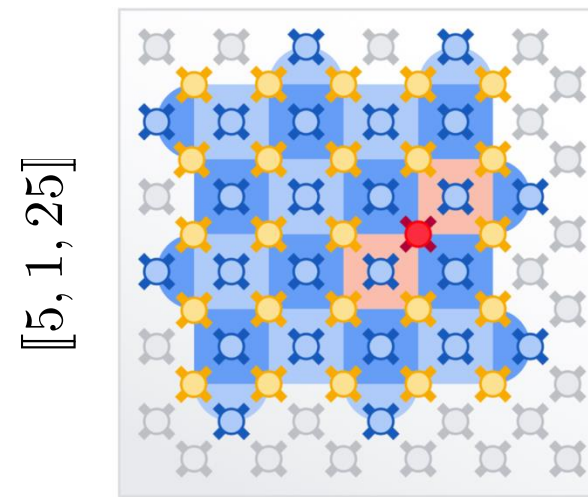
→ Surface code saturates the bound

- Solutions:
- 3D codes
  - Long-range connections
  - Classical codes

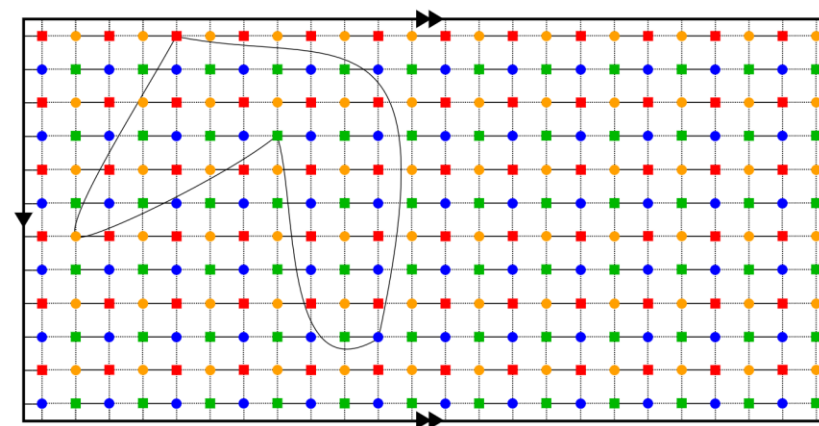
BPT bound for classical codes:  $k\sqrt{d} = \mathcal{O}(n)$

→ In practice,  $d \sim 10-30$

- *Quantum code*: 100-900 physical/logical
- *Classical code*: **3-6 physical/logical**



Google Quantum AI, Nature 2022



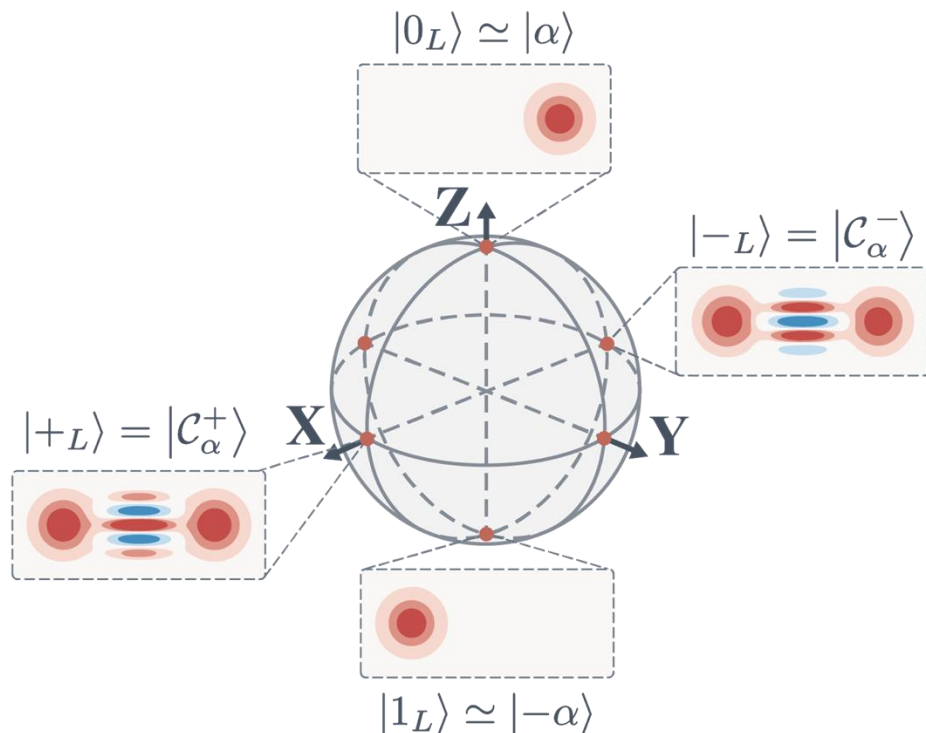
S. Bravyi et al., arXiv 2023



# Can we afford a classical code?

Need biased-noise qubits:  $p_x, p_y \ll p_z$

- Small bias  $\rightarrow$  erasure codes (dual-rail), biased quantum codes (XZZX)
- Large bias  $\rightarrow$  classical codes (cat qubits)



Cat qubits: bosonic code with non-local encoding

Fermi's golden rule:

- $\Gamma_Z \propto |\langle -\alpha | H | \alpha \rangle|^2 \propto \exp(-2|\alpha|^2)$
- $\Gamma_X \propto \kappa_1 |\alpha|^2$

Two well-known stabilisation schemes:

- Kerr cats  $\rightarrow$  Better gates, limited by thermal noise
- Dissipative cats  $\rightarrow$  More inertia, high bias

$\rightarrow$  Combined cats (**RG** et al., PRXQ 2022)

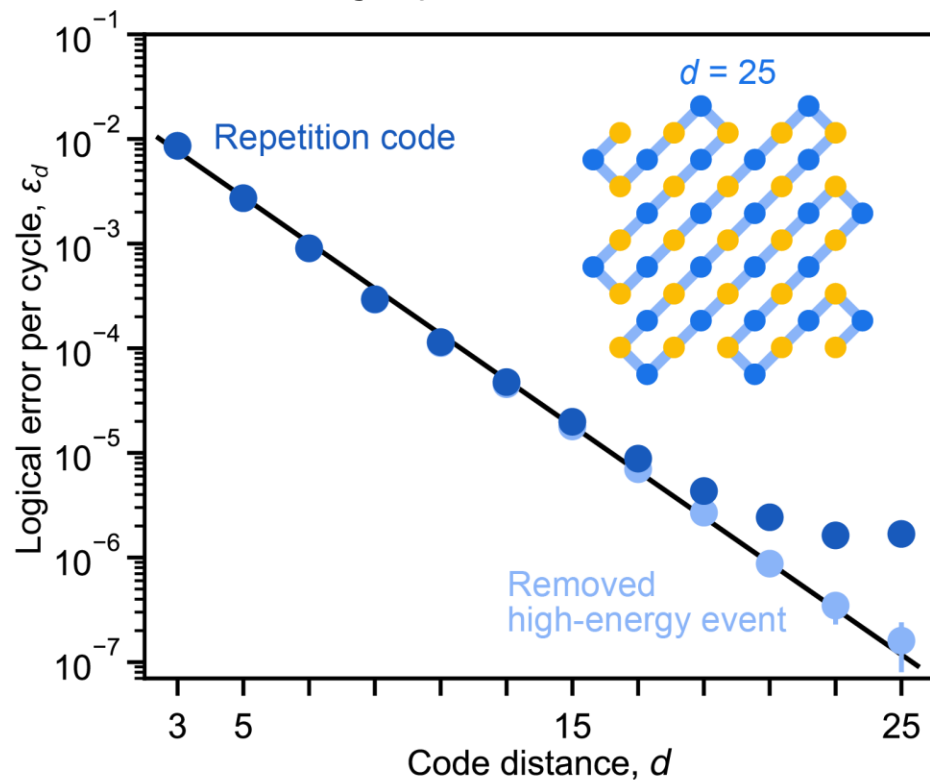
**Is bias enough to afford a classical code?**



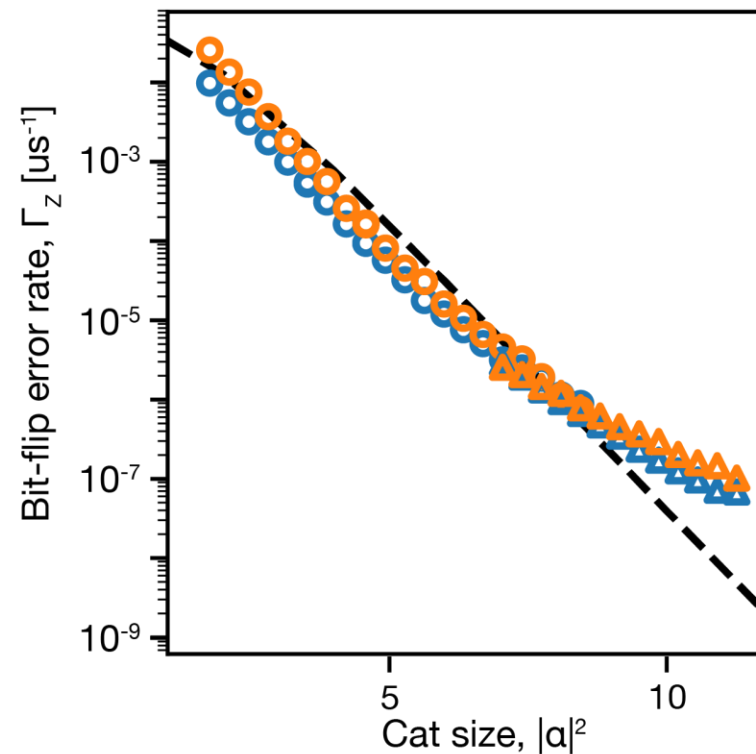


# A hardware-efficient repetition code

Google Quantum AI, Nature 2022



Réglade, Bocquet et al., arXiv 2024

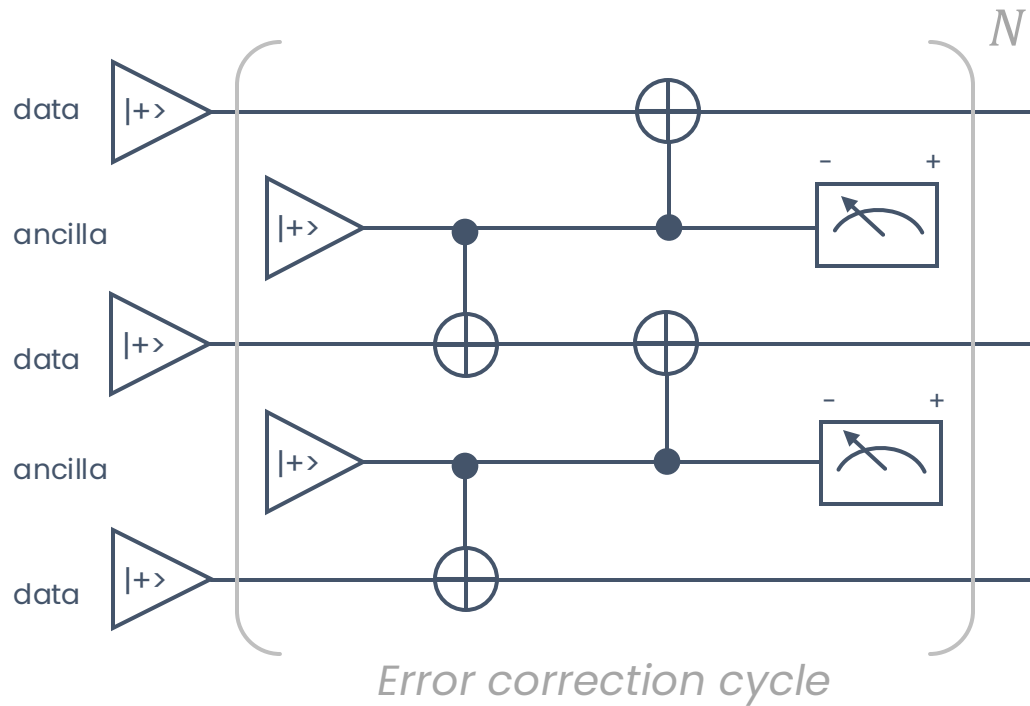


**Dissipative cat qubit = bit-flip repetition code**

# Repetition code error correction cycle



## Need to correct phase-flip errors



Logical states:  $|+_L\rangle = |++\dots+\rangle, |-_L\rangle = |--\dots-\rangle$

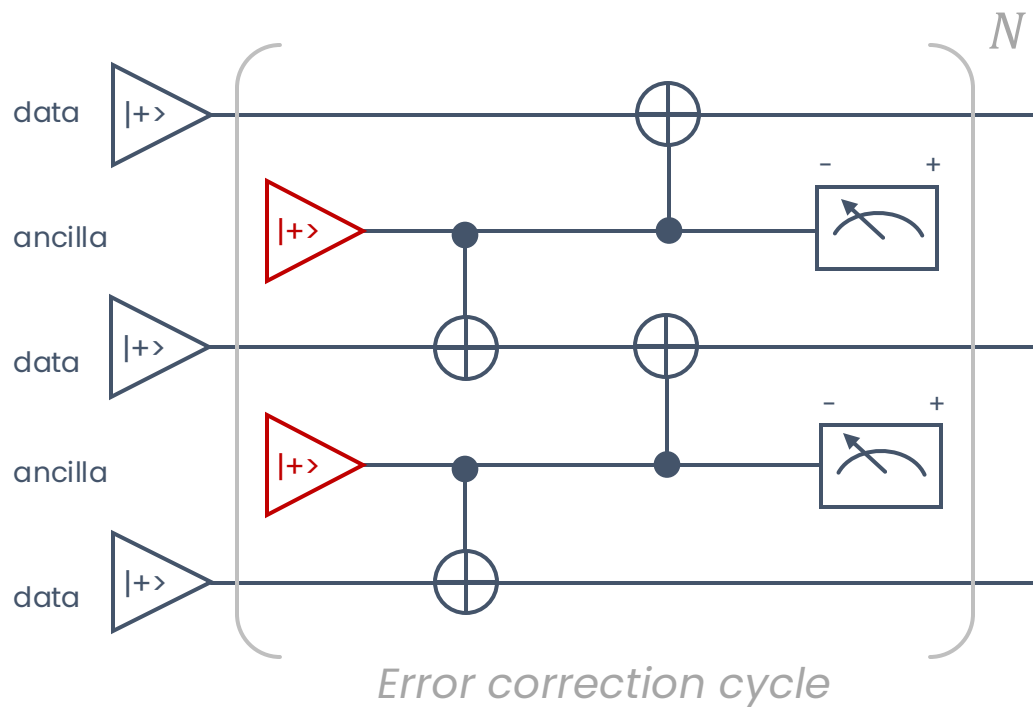
Logical operators:  $Z_L = \bigotimes_i Z_i$  and  $X_L = X_i$

Stabilizer:  $S_i = X_i X_{i+1}$



# Repetition code error correction cycle

## Need to correct phase-flip errors



## Repetition code ingredients

- +/- state preparation

Logical states:  $|+_L\rangle = |++\dots+\rangle, |-_L\rangle = |--\dots-\rangle$

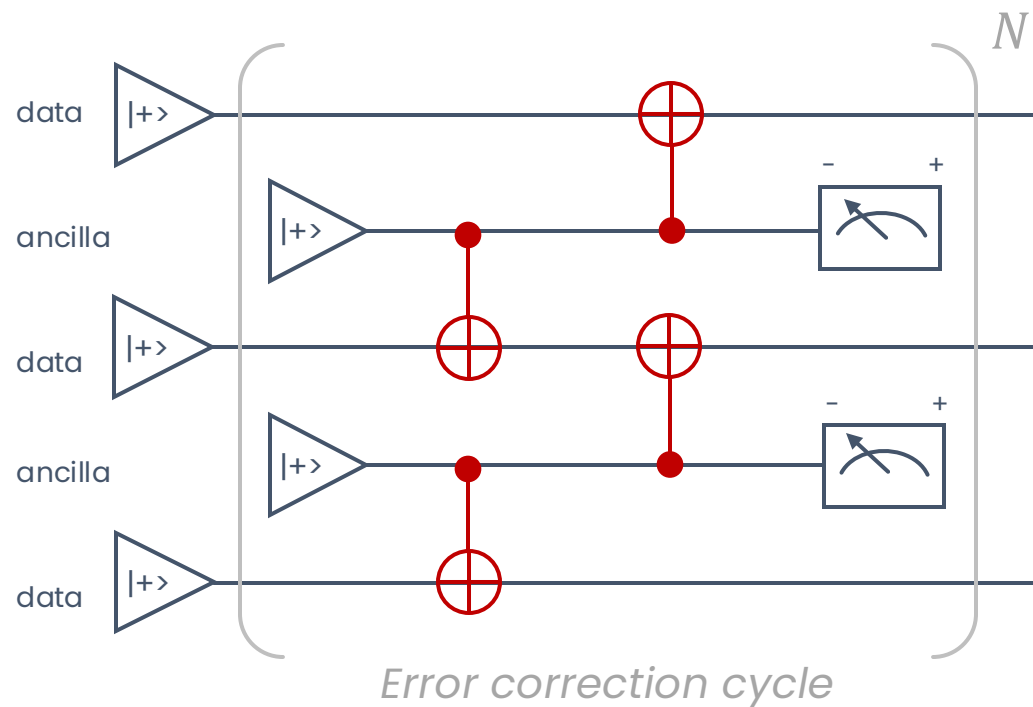
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# Repetition code error correction cycle

## Need to correct phase-flip errors



## Repetition code ingredients

- $+/-$  state preparation
- CNOT gate

Logical states:  $|+_L\rangle = |++\dots+\rangle, |-_L\rangle = |--\dots-\rangle$

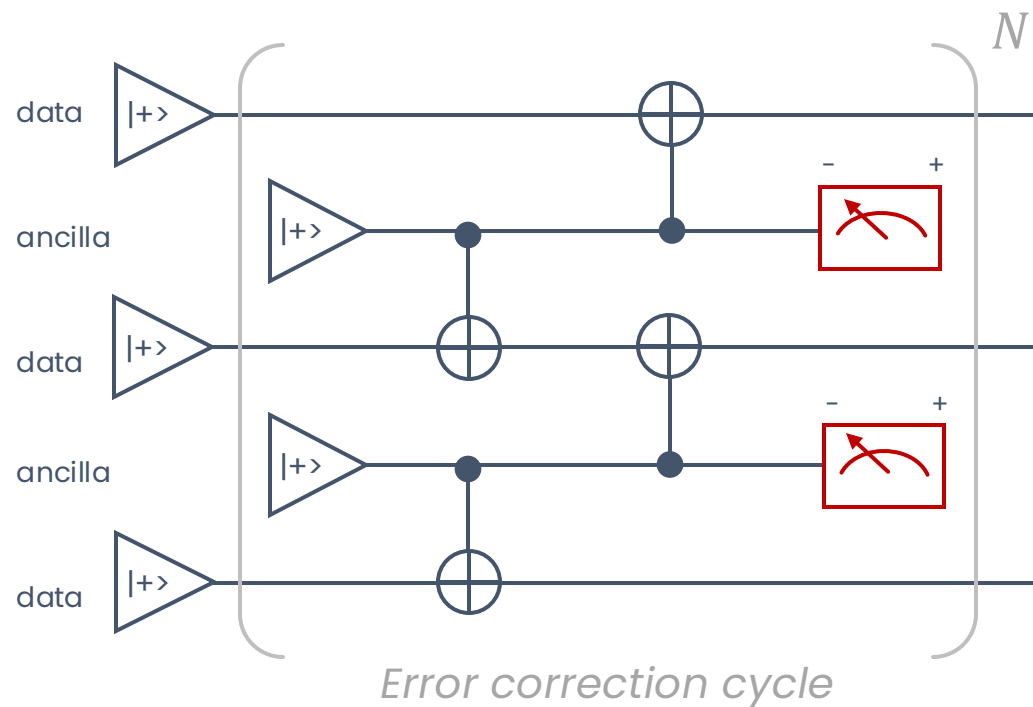
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# Repetition code error correction cycle

## Need to correct phase-flip errors



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- +/- state preparation
- CNOT gate
- Parity measurement

Logical states:  $|+_L\rangle = |++\dots+\rangle, |-_L\rangle = |--\dots-\rangle$

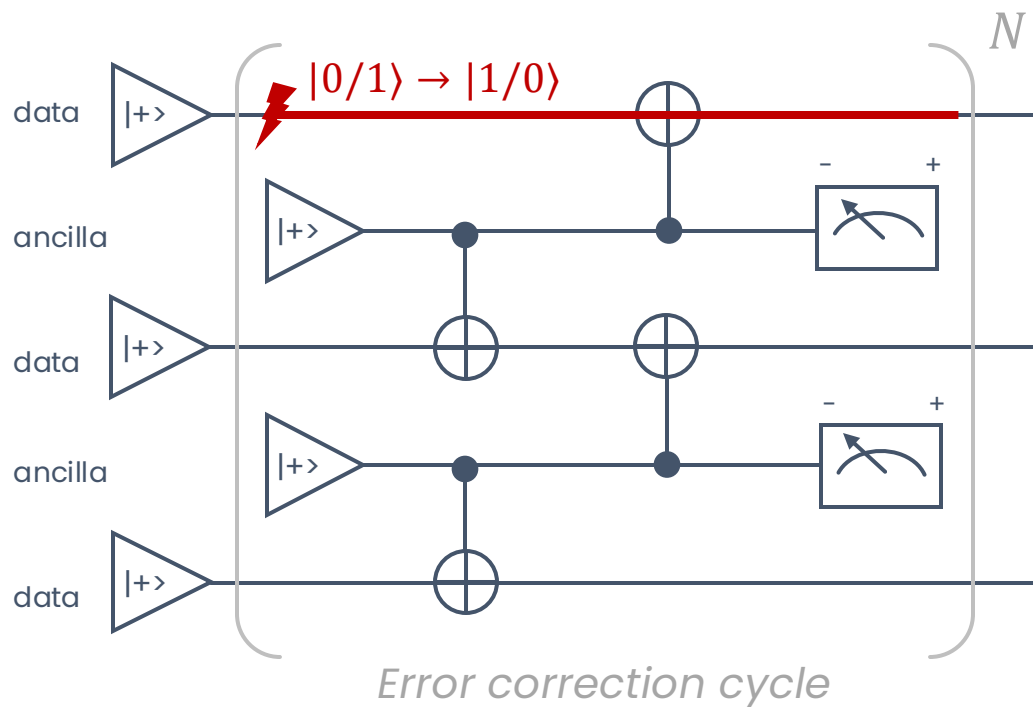
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# Repetition code error correction cycle

## Need to correct phase-flip errors



## Repetition code ingredients

- $+/-$  state preparation
- CNOT gate
- Parity measurement

## Bit-flip requirements

- Data bit-flips must be exponentially suppressed: **data noise bias**

Logical states:  $|+_L\rangle = |++\dots+\rangle, |-_L\rangle = |--\dots-\rangle$

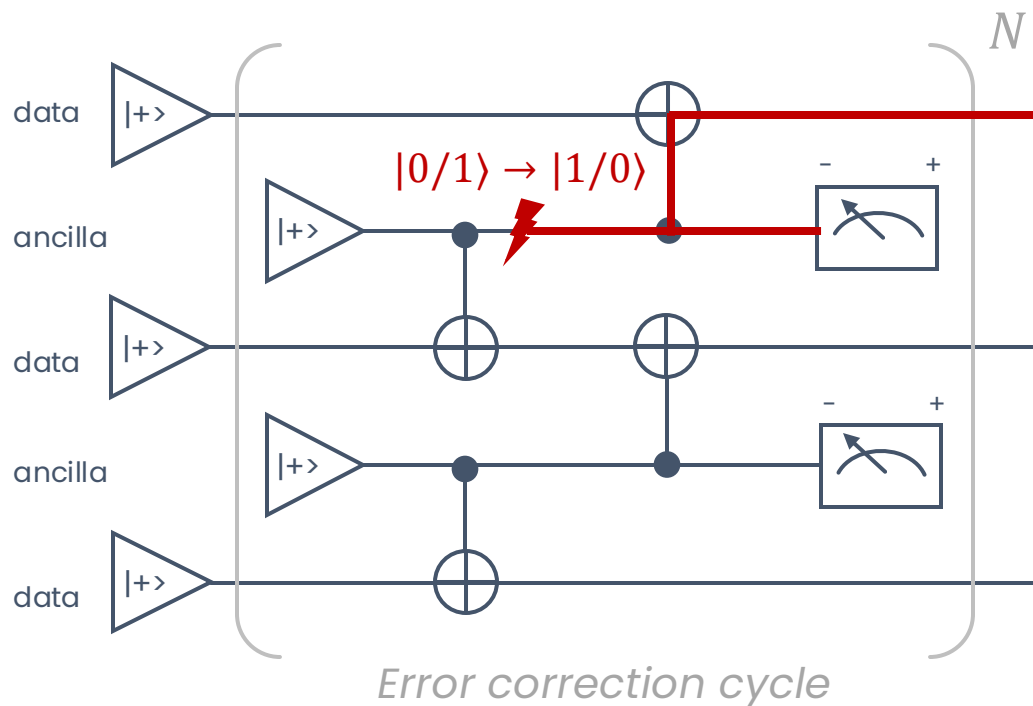
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# Repetition code error correction cycle

## Need to correct phase-flip errors



## Repetition code ingredients

- $+/-$  state preparation
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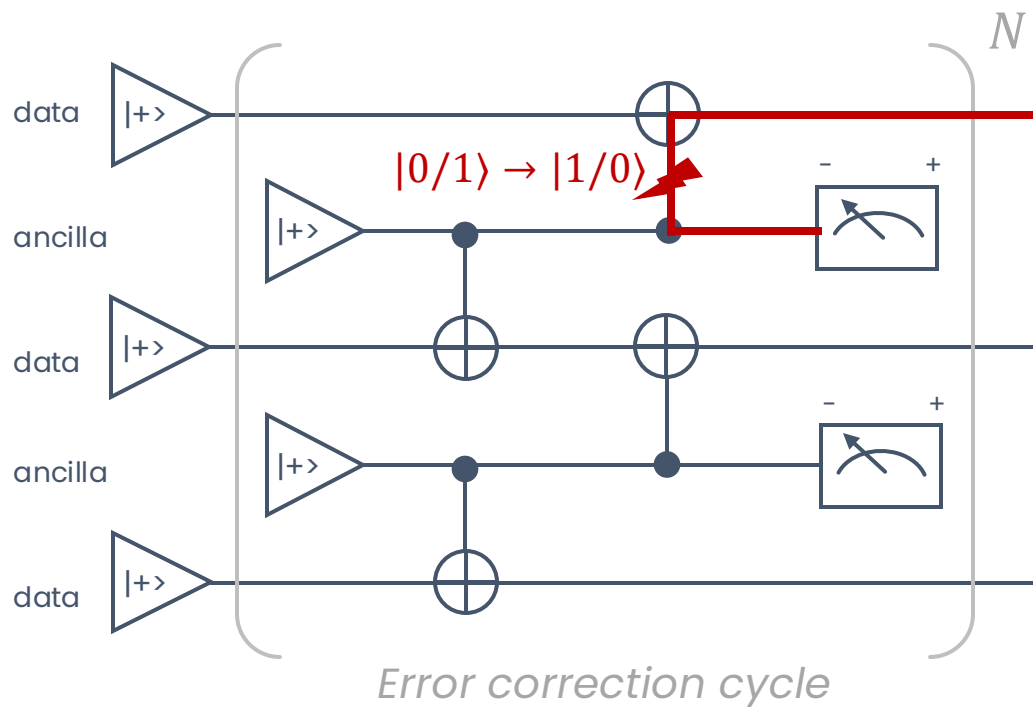
Logical operators:  $Z_L = \bigotimes_i Z_i$  and  $X_L = X_i$

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# Repetition code error correction cycle

## Need to correct phase-flip errors



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- Data bit-flips must be exponentially suppressed: **data noise bias**
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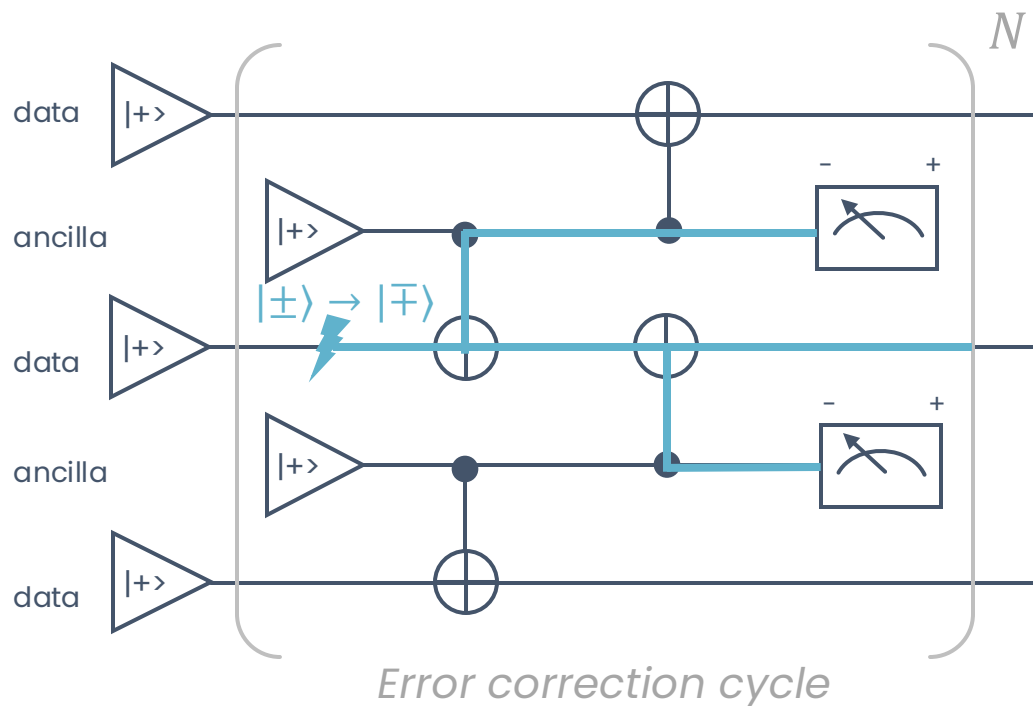
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# Repetition code error correction cycle

## Need to correct phase-flip errors



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## Repetition code ingredients

- $+/-$  state preparation
- CNOT gate
- Parity measurement

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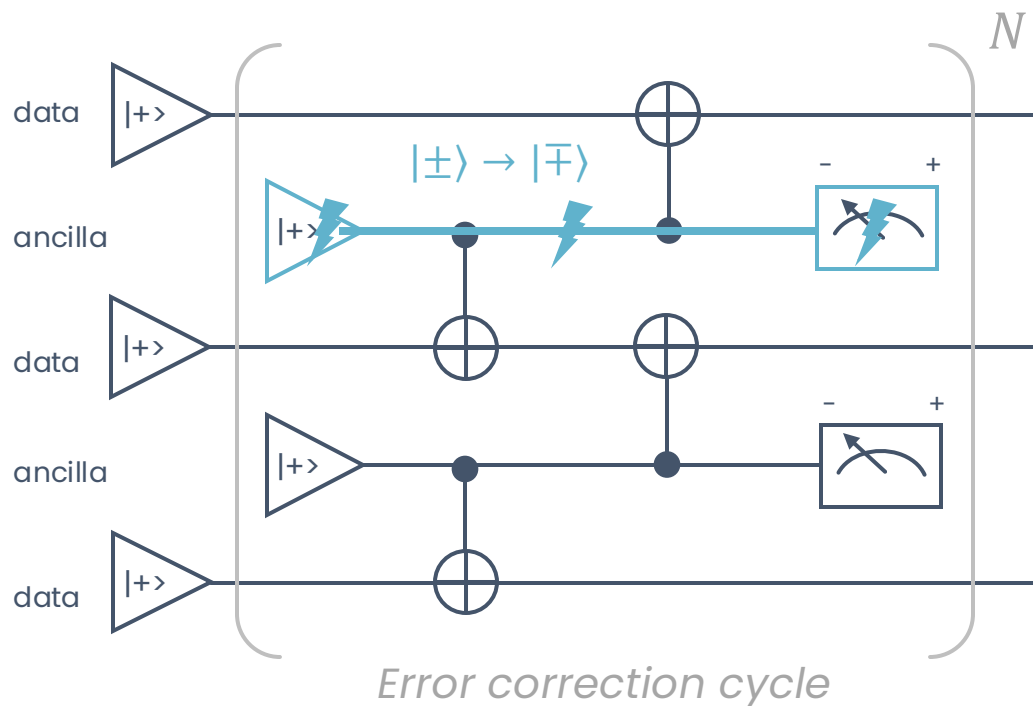
## Phase-flip metrics

- Data phase-flip probability:  $p_{ZD}$



# Repetition code error correction cycle

## Need to correct phase-flip errors



Logical states:  $|+_L\rangle = |++\dots+\rangle, |-_L\rangle = |--\dots-\rangle$

Logical operators:  $Z_L = \otimes_i Z_i$  and  $X_L = X_i$

Stabilizer:  $S_i = X_i X_{i+1}$

## Repetition code ingredients

- $+/-$  state preparation
- CNOT gate
- Parity measurement

## Bit-flip requirements

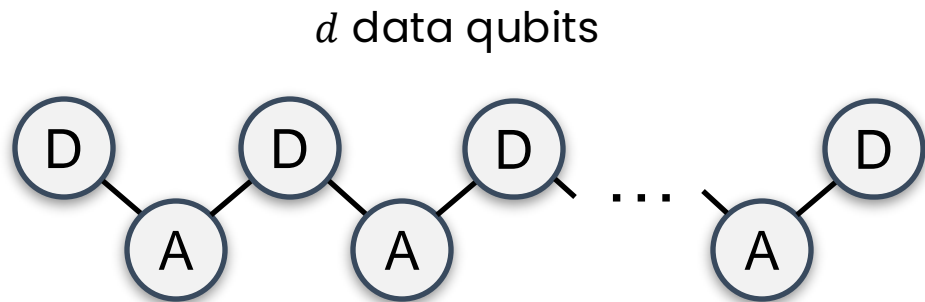
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- Ancilla bit-flips must also be exponentially suppressed: **no error propagation**
- Bit-flips must remain exponentially suppressed during CNOT: **bias-preserving gates**

## Phase-flip metrics

- Data phase-flip probability:  $p_{ZD}$
- Total error detection failure probability:  $p_{ZA}$

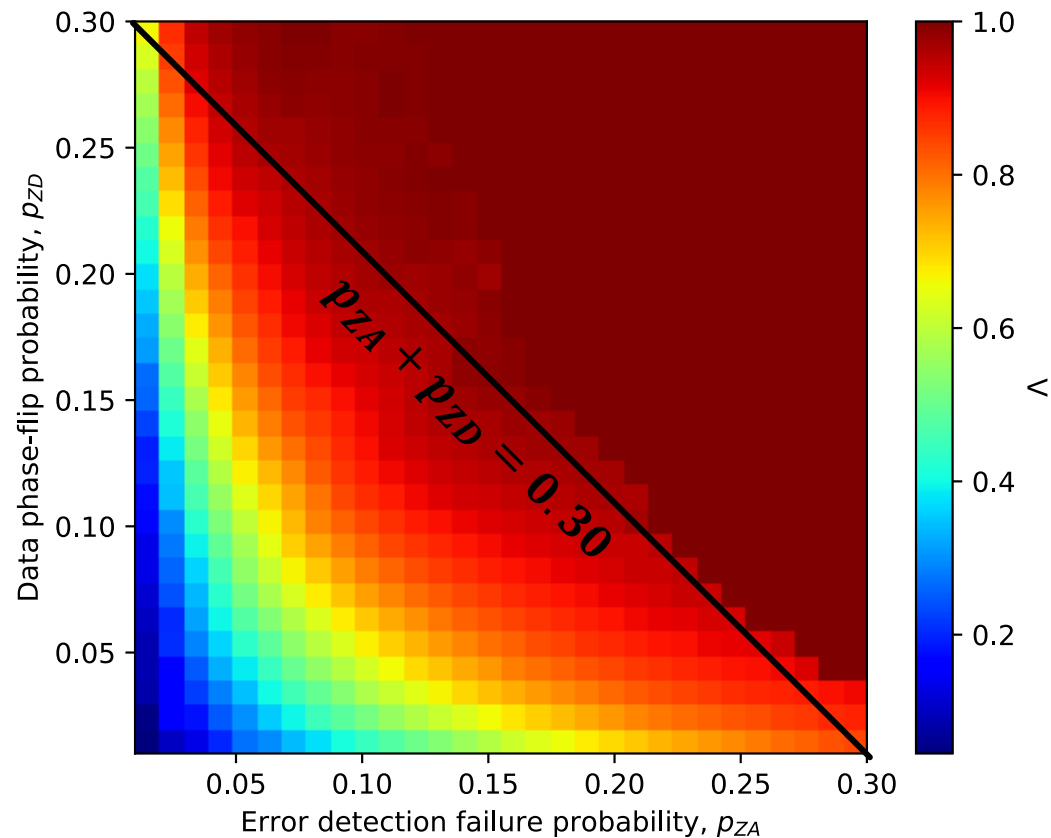


# Repetition code threshold

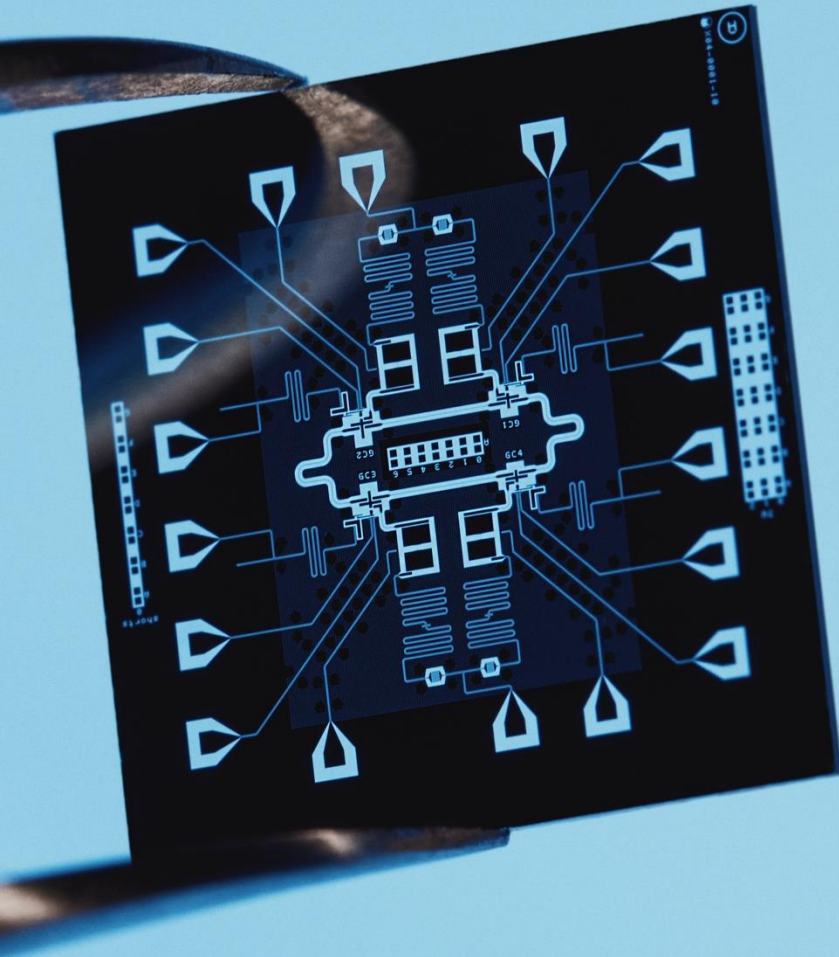


## Practical threshold definition:

- Logical error scales as  $p_{ZL} \propto \Lambda^{d/2}$
- $\Lambda = 1$  when fitted for  $d \leq 19$
- Only requires  $p_{ZA} + p_{ZD} \leq 0.30$
- Favours ancilla/data error asymmetry



**Repetition code is very forgiving**



01

Quantum error correction with biased noise qubits

02

Experimental progress towards operating cat qubits

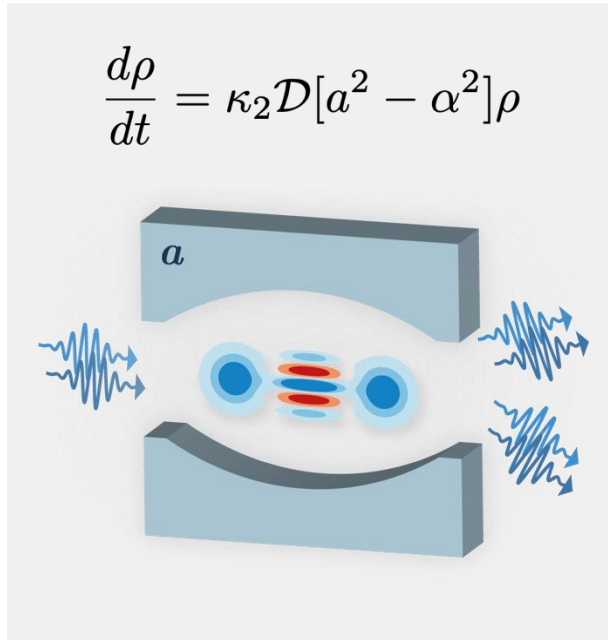
03

Going below threshold

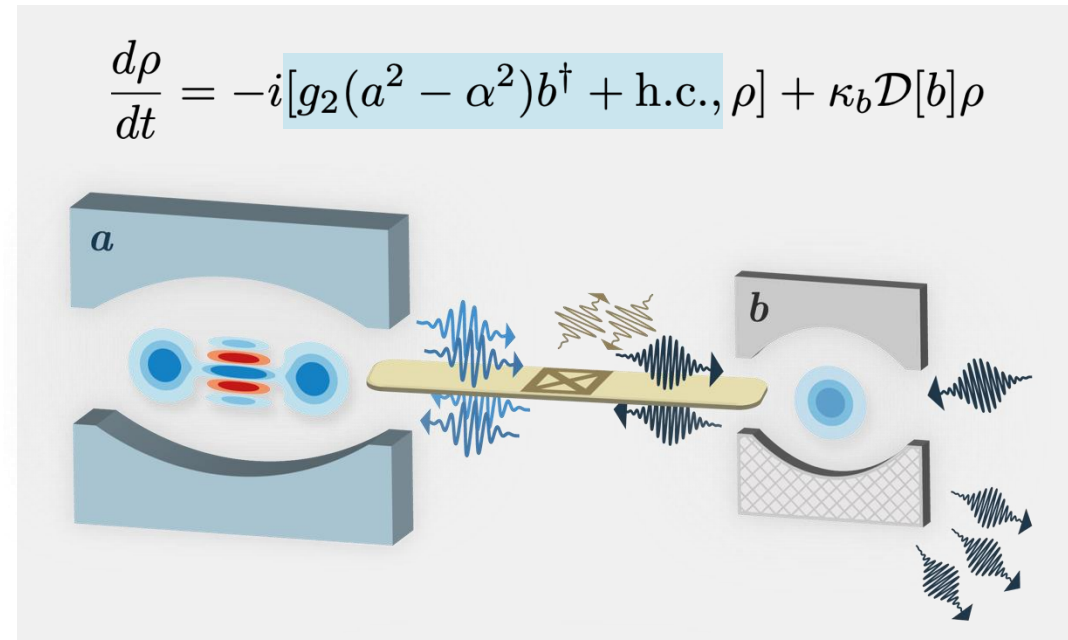
# Reservoir engineering of two-photon dissipation



Memory



Memory + Buffer

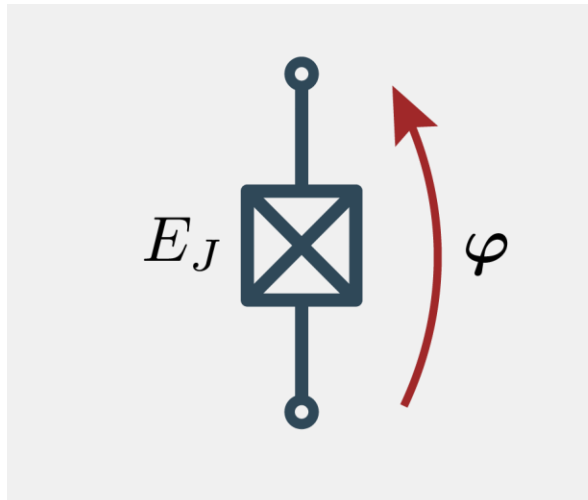


Requires parametric four-wave mixing

# Parametric four-wave mixing

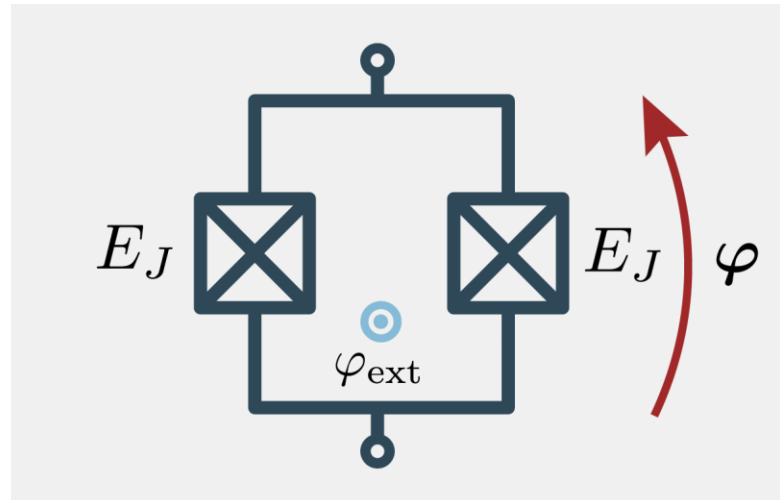


**Josephson Junction**



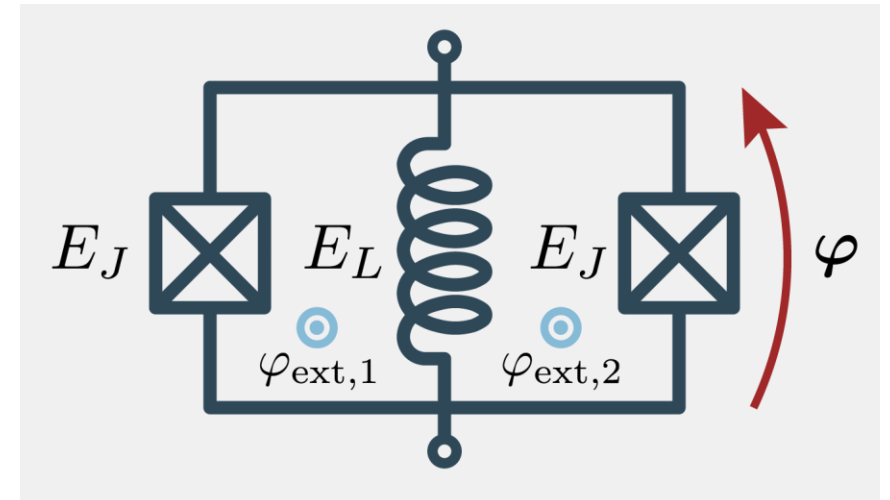
$$\hat{H} = -E_J \cos(\hat{\varphi})$$

**SQUID**



$$\hat{H} = -E_J \cos(\varphi_{\text{ext}}) \cos(\hat{\varphi})$$

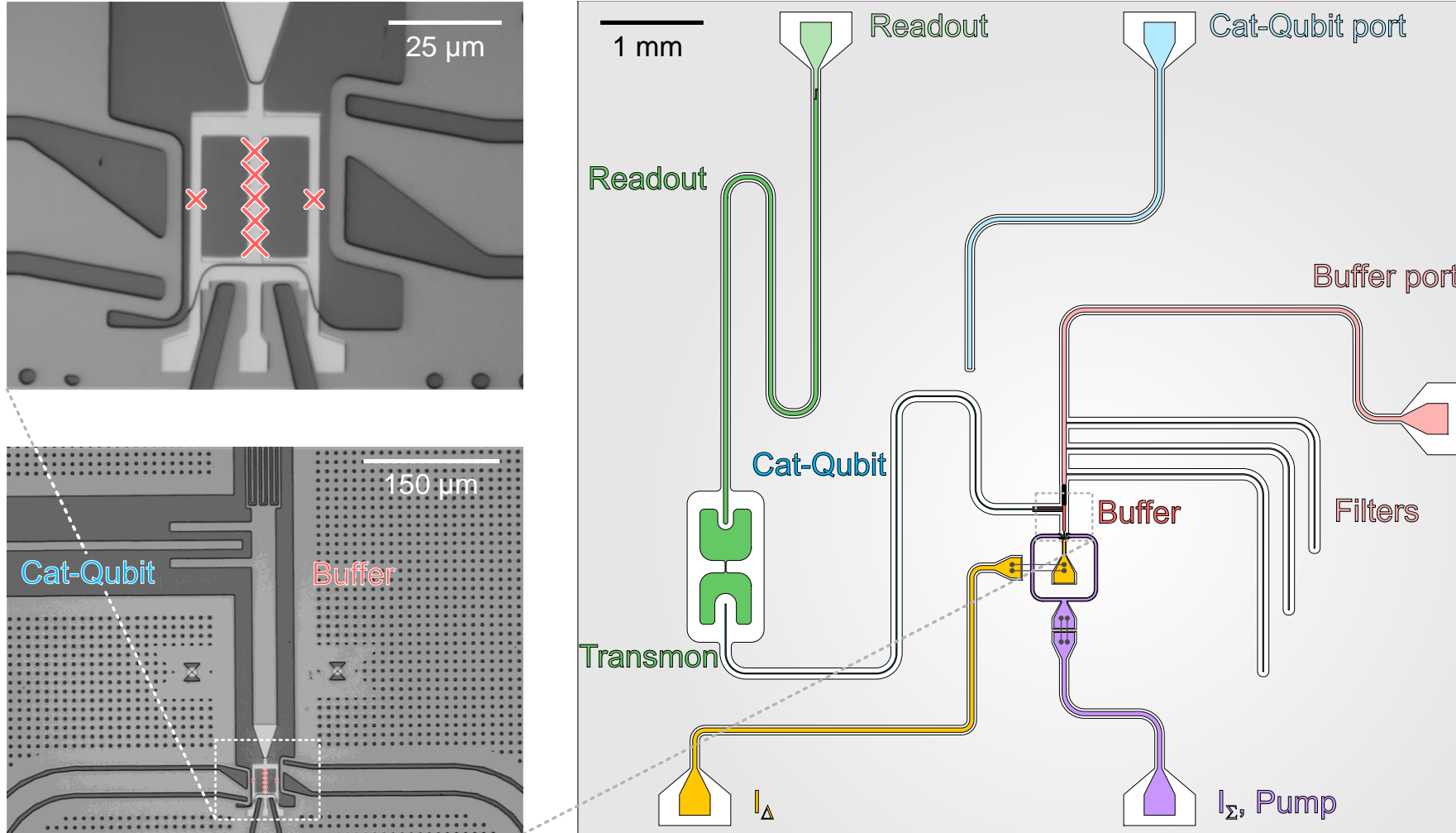
**Asymmetrically Threaded SQUID**



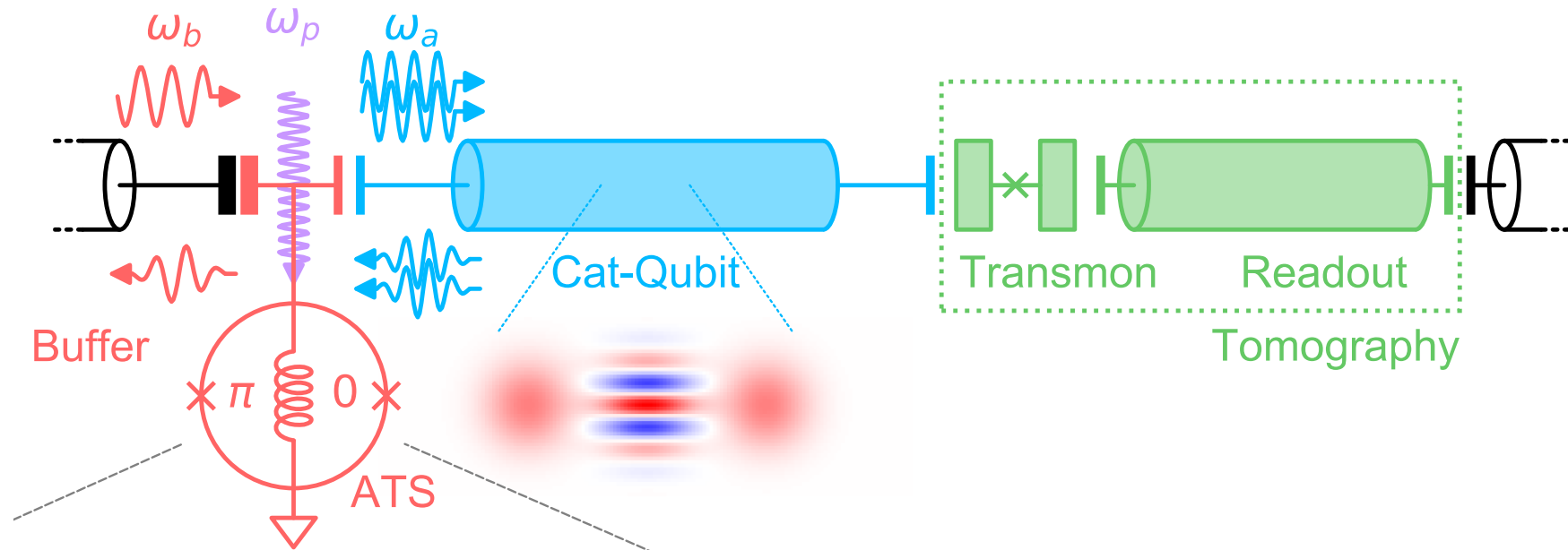
$$\begin{aligned} \hat{H} &= \frac{1}{2} E_L \hat{\varphi}^2 - 2E_J \cos(\varphi_{\Sigma}) \cos(\hat{\varphi} + \varphi_{\Delta}) \\ &\rightarrow \frac{1}{2} E_L \hat{\varphi}^2 - 2E_J \cos(\varphi_{\Sigma}) \sin(\hat{\varphi}) \end{aligned}$$



# Experimental setup



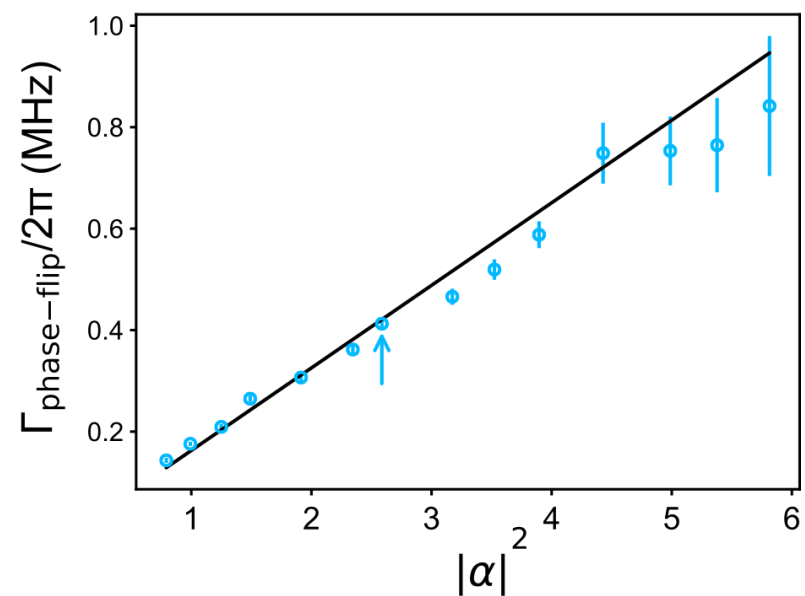
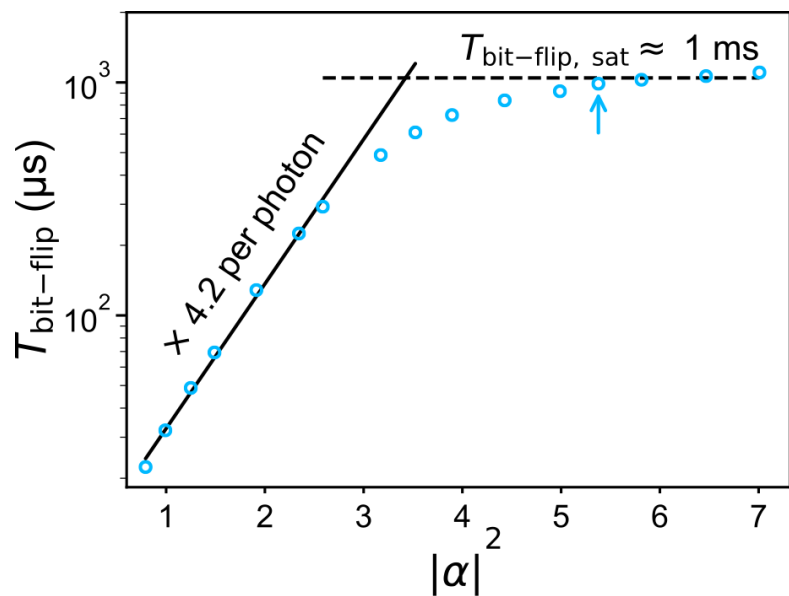
# Experimental setup





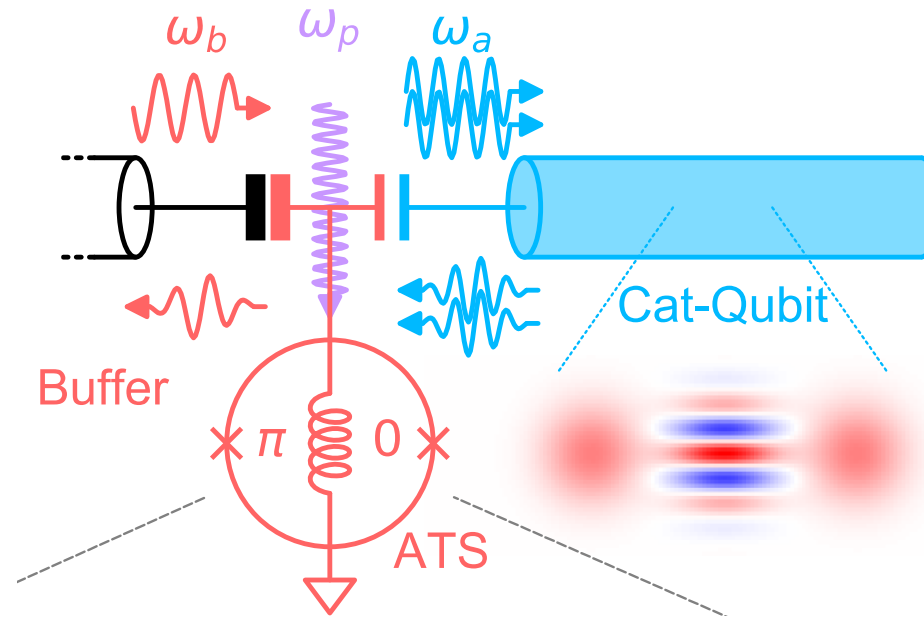


# Transmon-induced saturation



**Saturation due to readout transmon**  
Confirmed in Berdou et al. PRX Quantum (2022)

# Transmon-free experimental setup



**Problem: how do we readout?**



# Readout protocol

## Wigner distribution

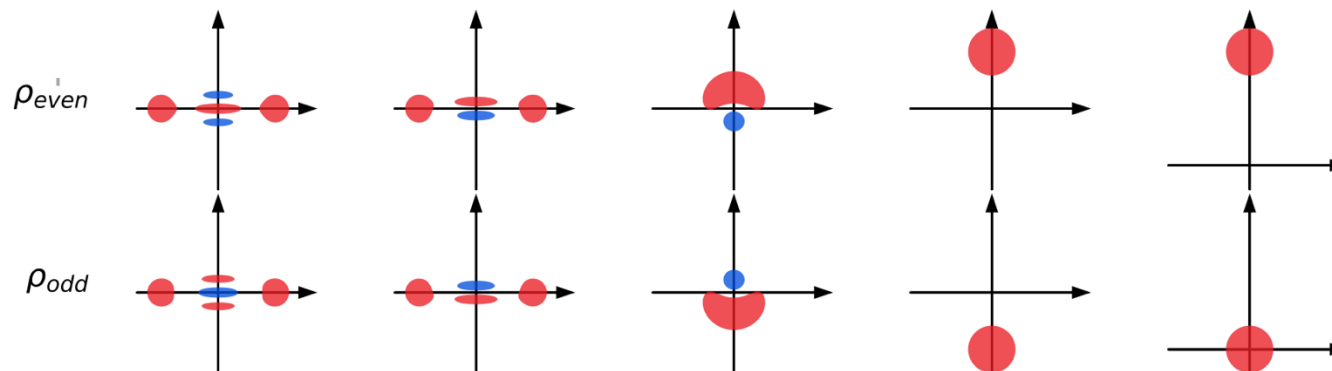
$$W(\lambda) = \langle \hat{D}(\lambda) \hat{P} \hat{D}^\dagger(\lambda) \rangle$$

with parity operator  $\hat{P} = e^{i\pi \hat{a}^\dagger \hat{a}}$

with displacement operator  $\hat{D}(\lambda) = e^{\lambda \hat{a}^\dagger - \lambda^* \hat{a}}$

### Four-step process:

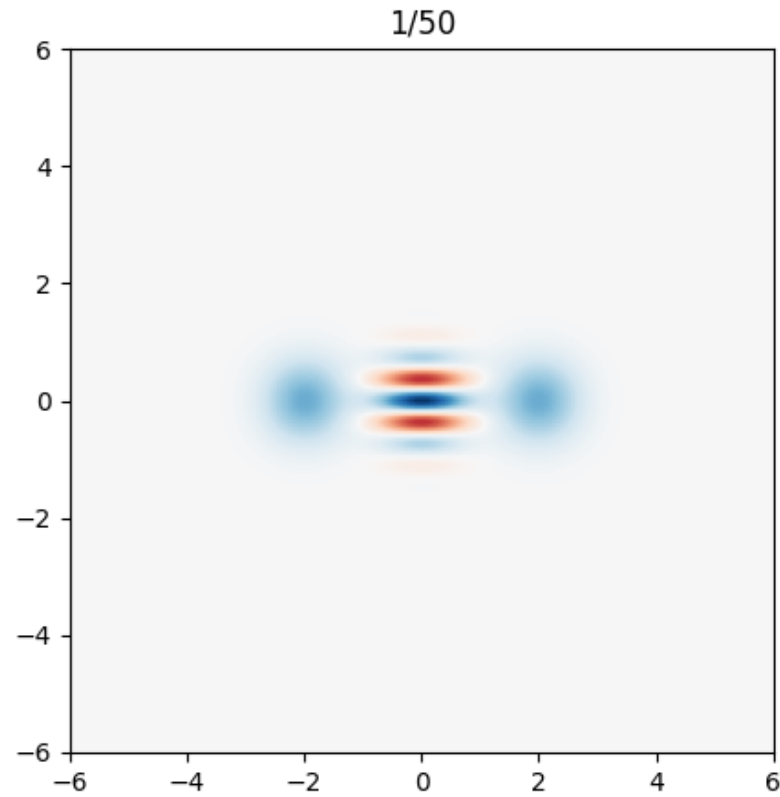
- (1) Displace initial state
- (2) Map to cat states while preserving parity (two-ph. diss)
- (3) Map parity to coherent states
- (4) Readout coherent states



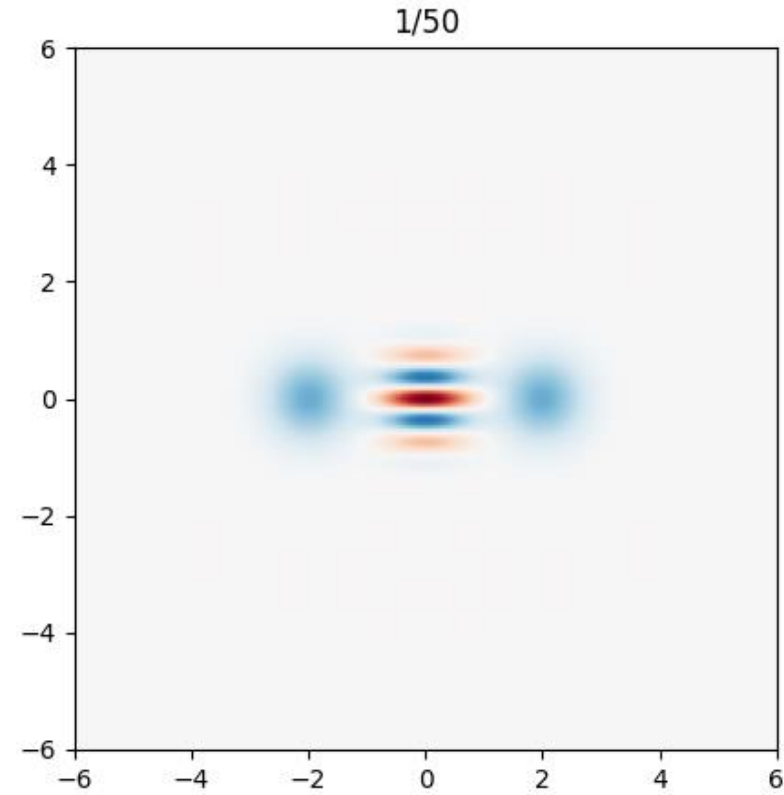
# Mapping parity to coherent states



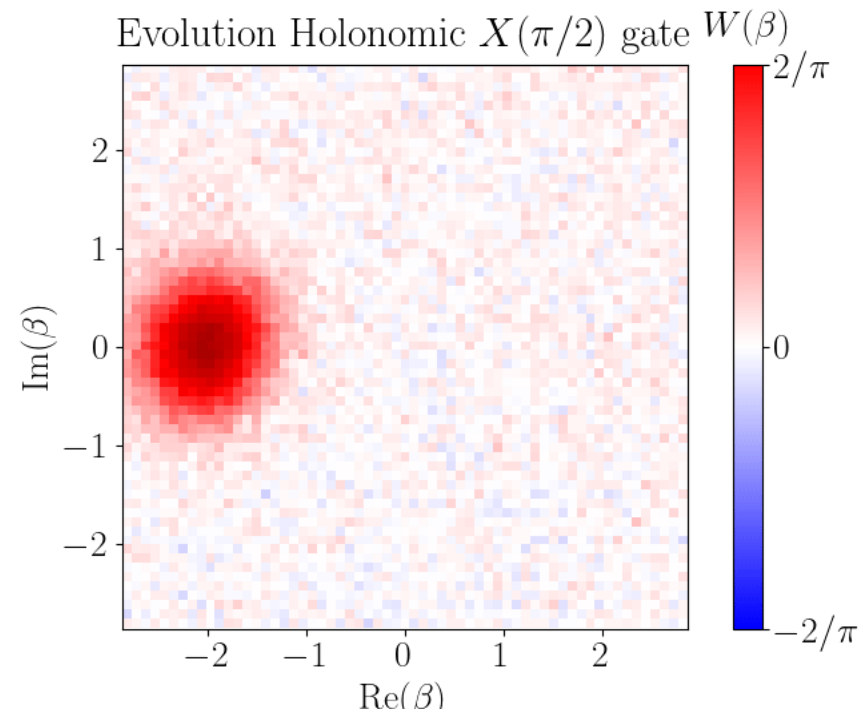
Even parity



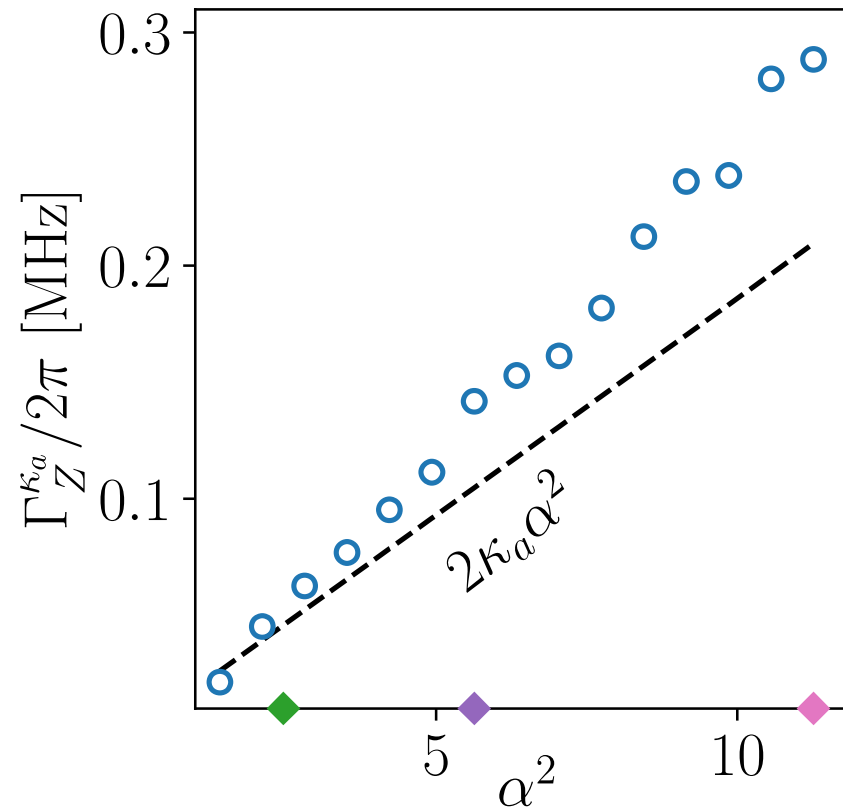
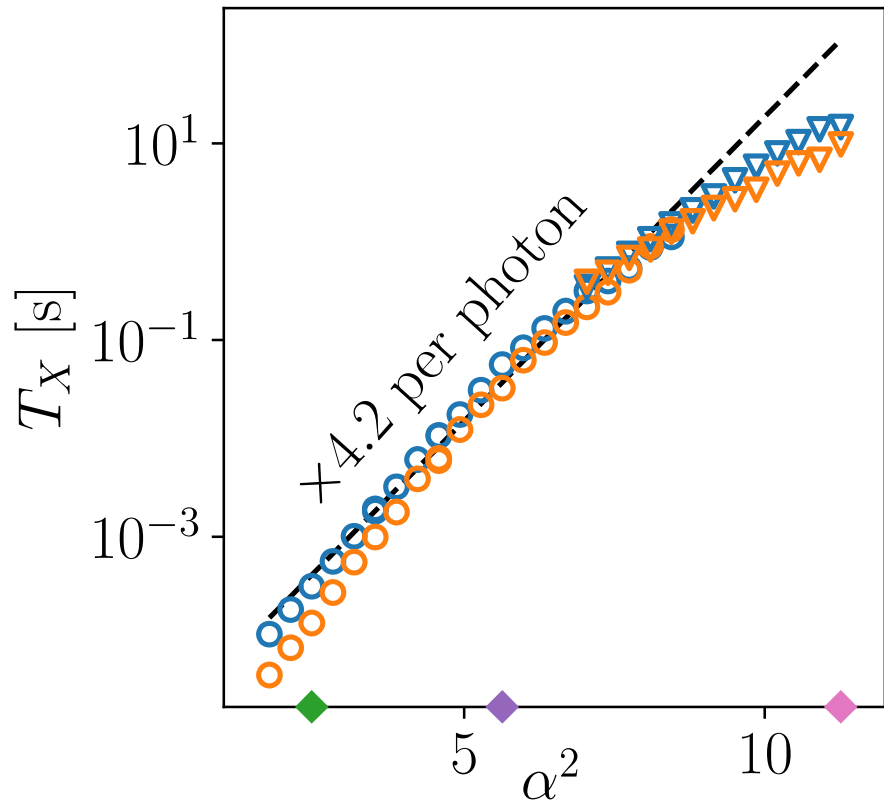
Odd parity



# Readout protocol



# Exponentially biased qubits

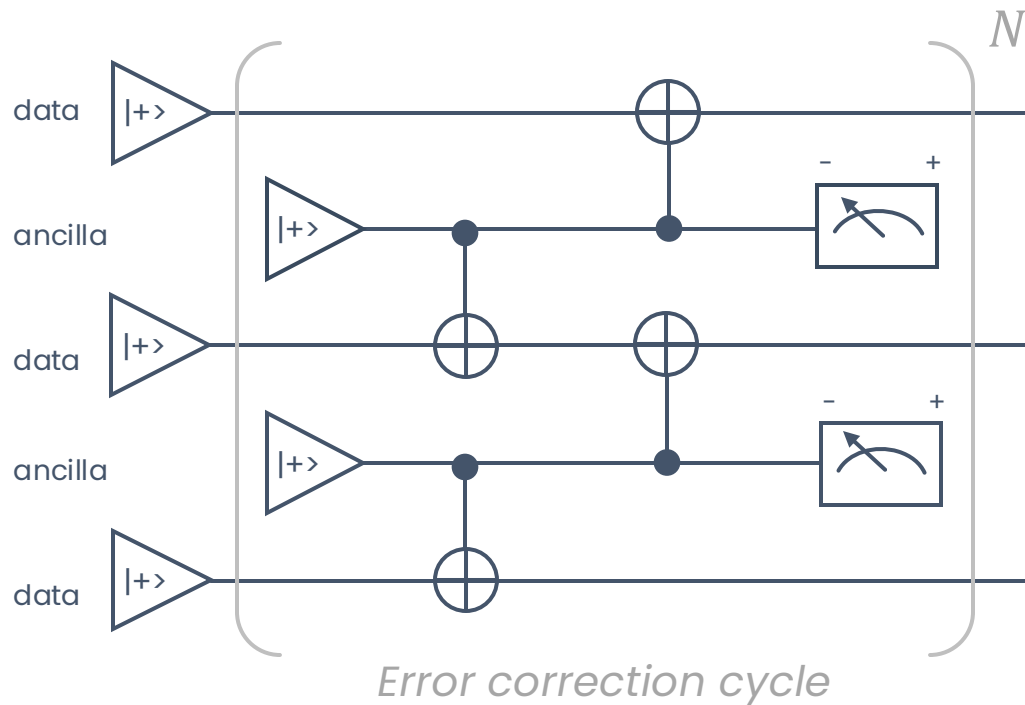


**Bit lifetime at > 10 seconds !**

# Repetition code error correction cycle



## Need to correct phase-flip errors



## Repetition code ingredients

- ✓ +/- state preparation
- CNOT gate
- ✓ Parity measurement

## Bit-flip requirements

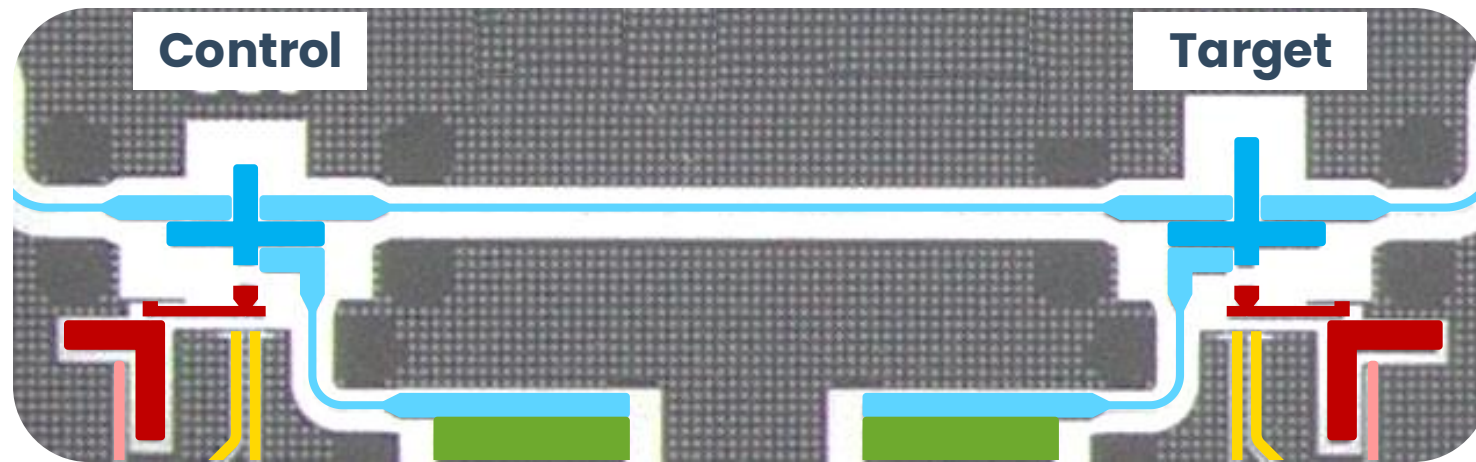
- ✓ Data bit-flips must be exponentially suppressed: **data noise bias**
- ✓ Ancilla bit-flips must also be exponentially suppressed: **no error propagation**
- Bit-flips must remain exponentially suppressed during CNOT: **bias-preserving gates**

Logical states:  $|+_L\rangle = |++\dots+\rangle, |-_L\rangle = |--\dots-\rangle$

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# CNOT scheme



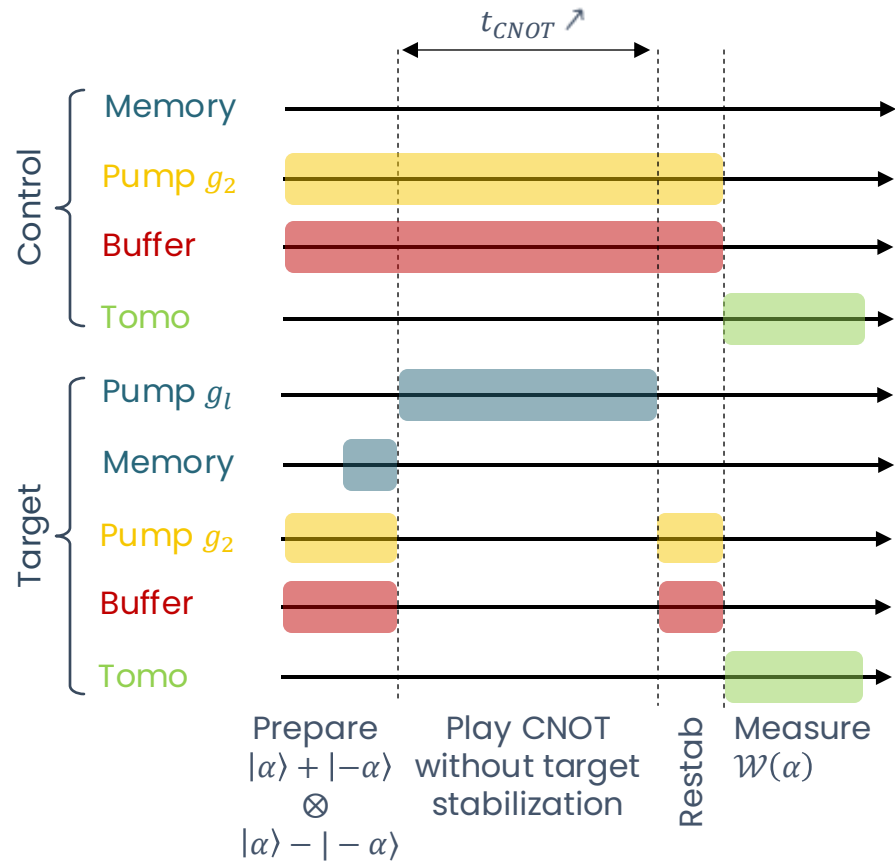
Two-photon pump  
at  $\omega_p = 2\omega_a^{ctrl} - \omega_b^{ctrl}$

Longitudinal pump at  $\omega_p = \omega_a^{ctrl}$   
Selects longitudinal coupling  
 $H_l = g_l (a_c + a_c^\dagger + 2\alpha) \otimes a_t^\dagger a_t$



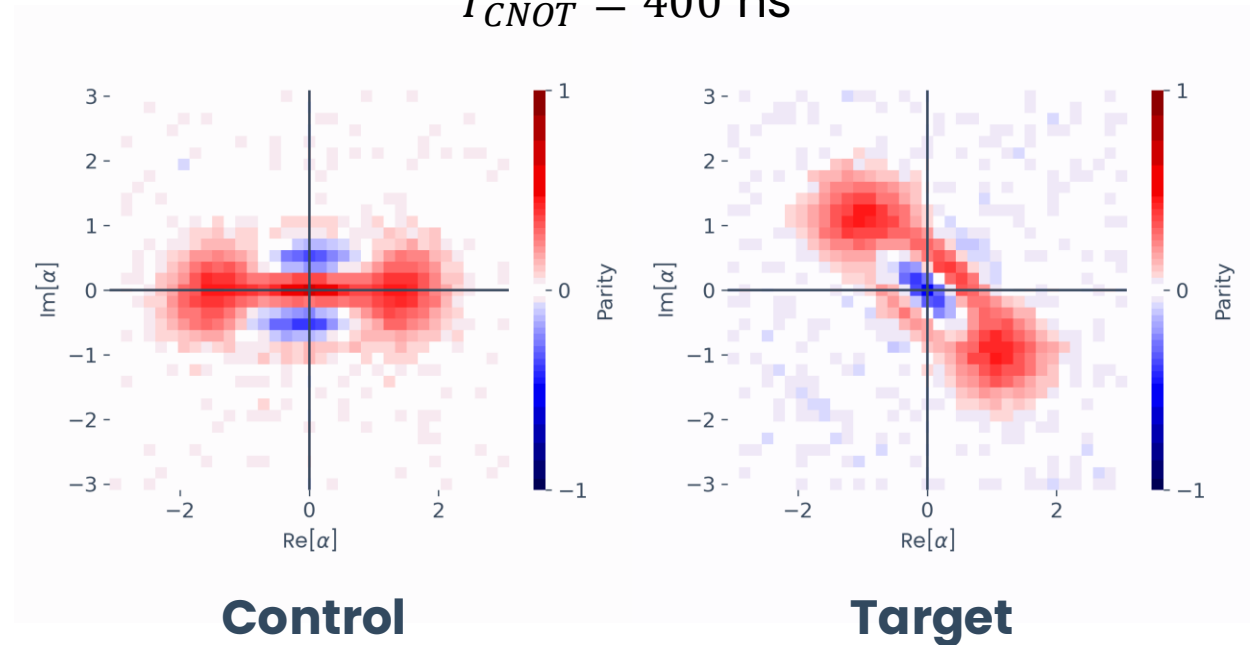


# CNOT at play



$$g_1/2\pi = 220 \text{ kHz}$$

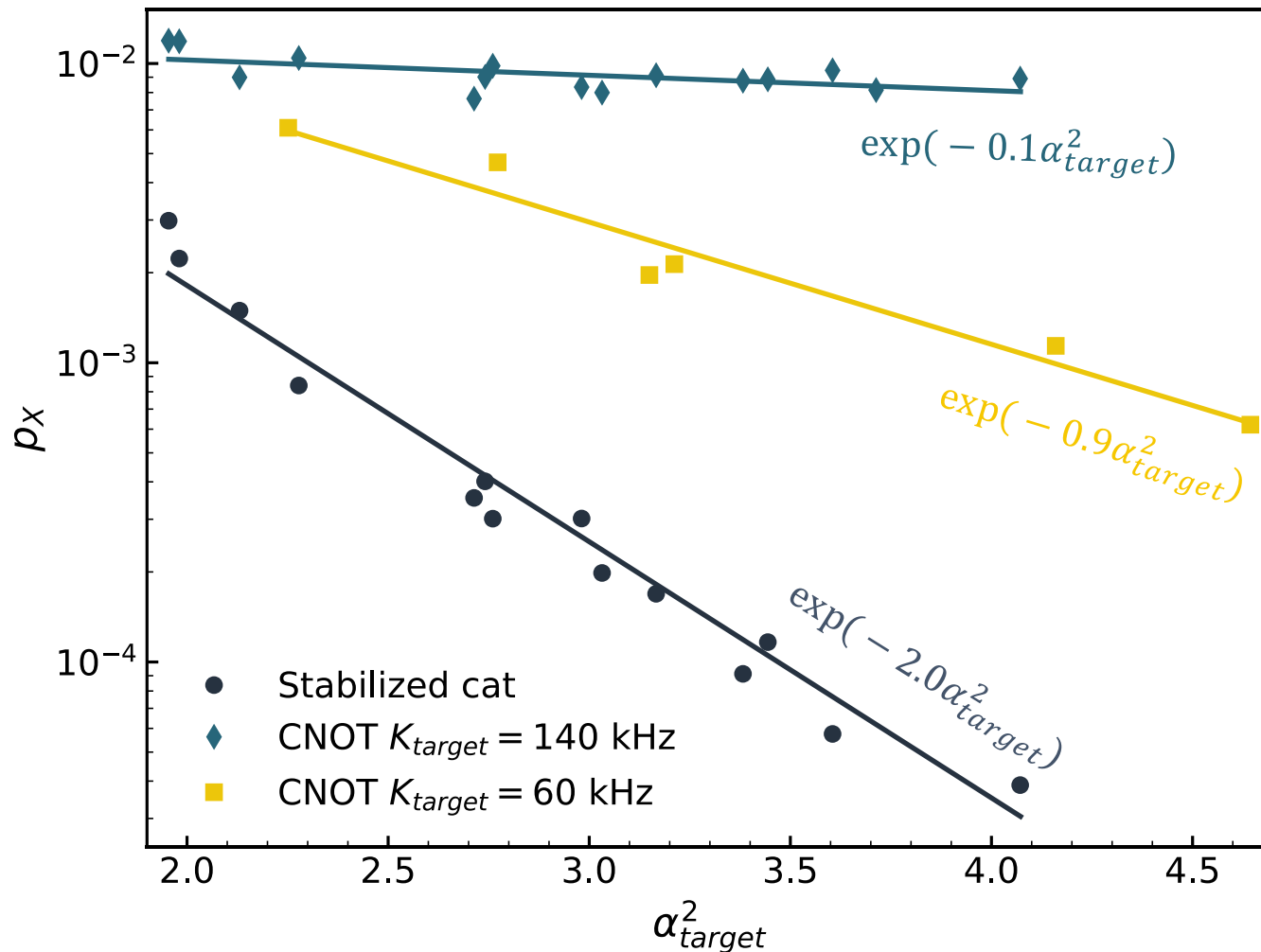
$$T_{CNOT} = 400 \text{ ns}$$



$$p_{ZA}^{CNOT} \approx 0.15 \quad p_{ZD}^{CNOT} \approx 0.15$$



# Characterizing bit-flips



Bit-flip scaling is limited by leakage while stabilization is turned off.

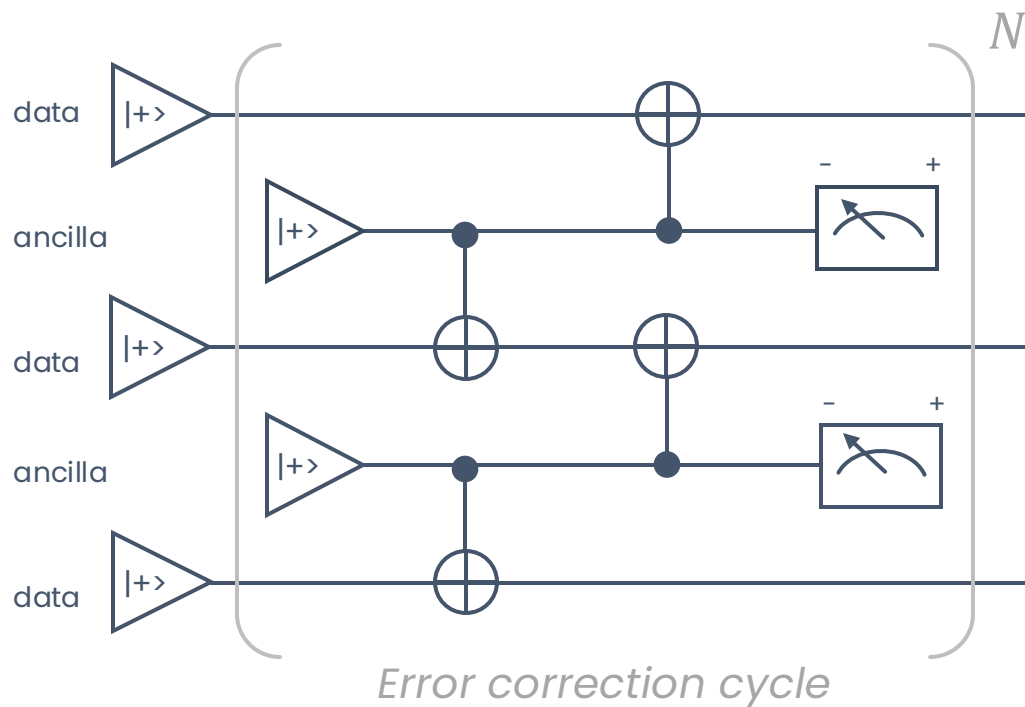
## Solutions

- Further reduce Kerr and dephasing
- Engineer **conditional** rotation of the two-photon dissipation on the target

# Repetition code error correction cycle



## Need to correct phase-flip errors



## Repetition code ingredients

- ✓ +/- state preparation
- ✓ CNOT gate
- ✓ Parity measurement

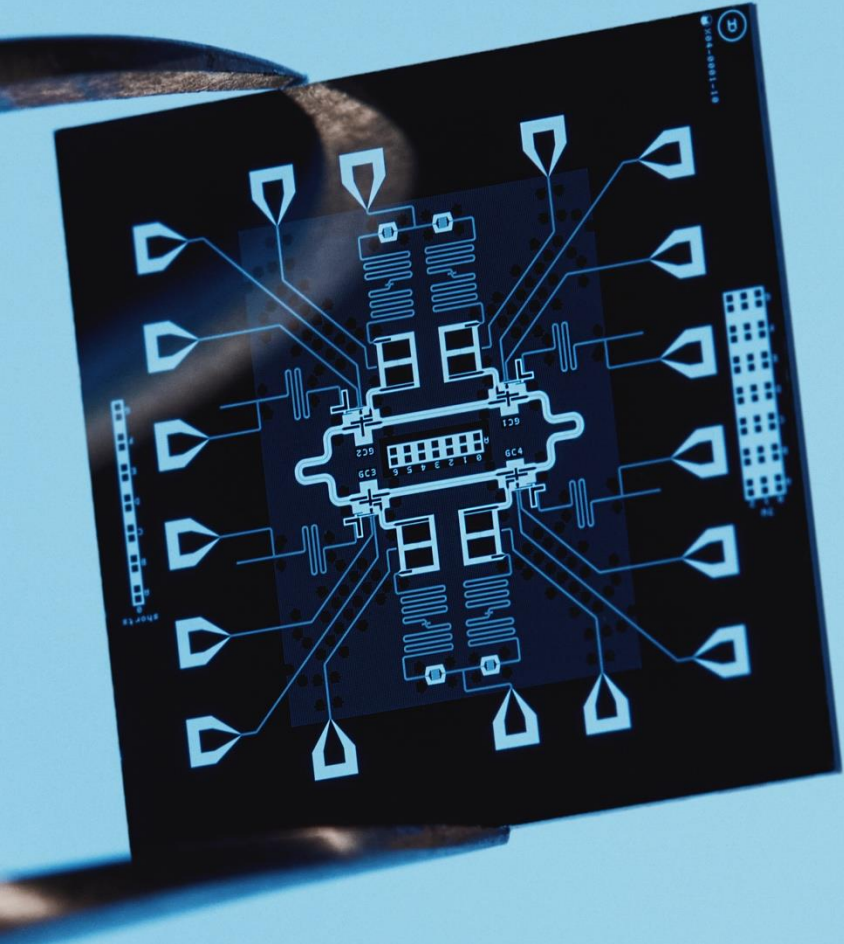
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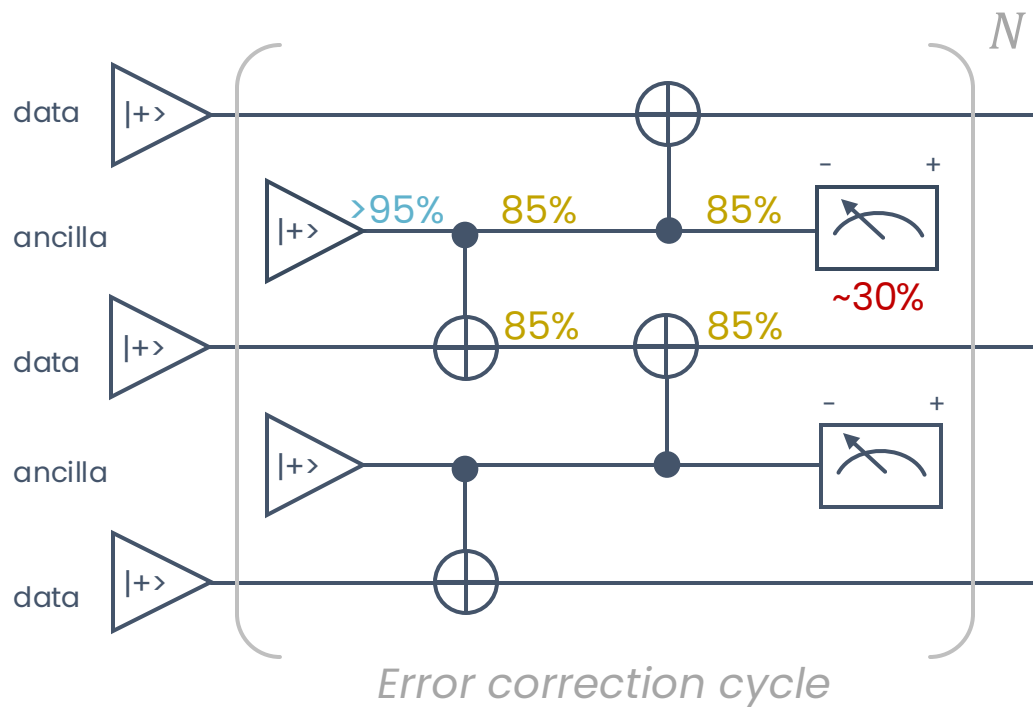


- 01** Quantum error correction with biased noise qubits
- 02** Experimental progress towards operating cat qubits
- 03** Going below threshold



# Going below threshold

## How far are we from the threshold?



Logical states:  $|+_L\rangle = |++\dots+\rangle, |-_L\rangle = |--\dots-\rangle$

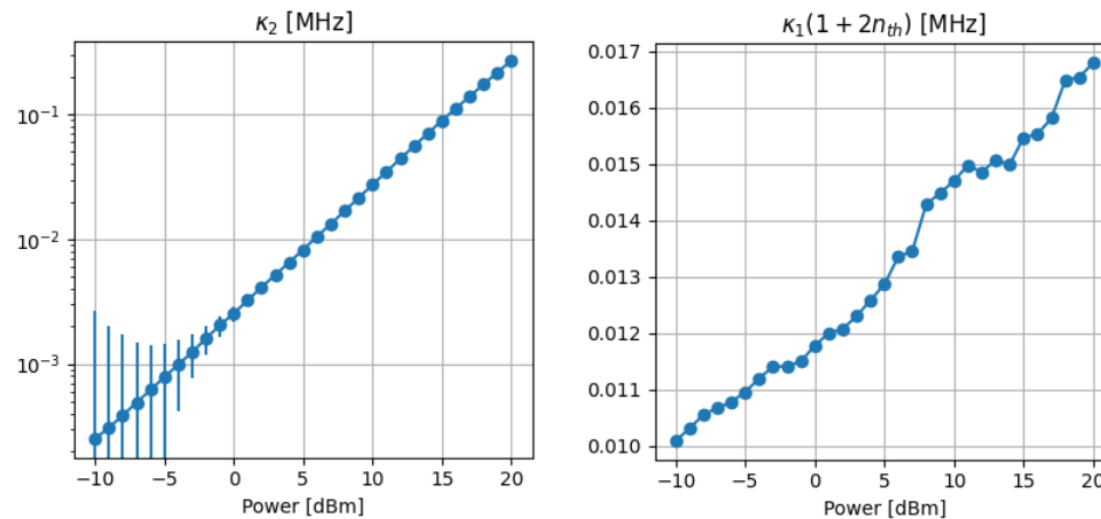
Logical operators:  $Z_L = \otimes_i Z_i$  and  $X_L = X_i$

Stabilizer:  $S_i = X_i X_{i+1}$

## To go below threshold:

- Better readout scheme  $\rightarrow$  WIP
- Improve bare cavity  $T_1$
- Improve  $k_2$

## $T_1$ degradation under pump:



Parametric effect? Junction modes? Thermalization?...

$\rightarrow$  WIP

